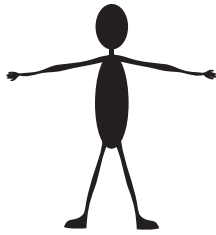


Magic Beans

You will need - Whole class; large space.

Actions



Broad beans

Stand with legs apart and arms out to the side.



Stick beans

Stand tall with arms at sides.



Baked beans

Sit down with feet off the ground.



Runner beans

Run around.



Jumping beans

Jump.



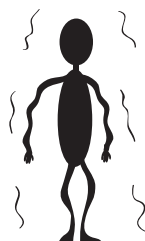
Frozen beans

Freeze (stay still)



Chilli beans

Shiver.



Jelly beans

Wobble.



Magic beans

Run around (avoid getting caught)

What you do

After a warm – up session, introduce the game “Magic Beans” and explain/demonstrate the different actions. When you shout “Magic beans” you have to catch two children and they become your helpers. The game continues until there’s one boy and girl left.

Areas of Learning

Language

Literacy

Communication

Physical Development