

FILED

FRANKLIN COUNTY COMMISSIONERS COURT

NOTICE OF OPEN MEETING

NOTICE IS HEREBY GIVEN THAT A **SPECIAL MEETING** OF THE ABOVE-NAMED COMMISSIONERS COURT WILL BE HELD ON THE

27TH DAY OF MARCH, 2025

AT **2:00 PM** IN THE COUNTY COURTROOM
FRANKLIN COUNTY COURTHOUSE
200 N. KAUFMAN
MT. VERNON, TEXAS

2025 MAR 21 AM 11:50

Brook Burnell
COUNTY CLERK
FRANKLIN COUNTY, TX

Call to Order
Invocation
Pledge
Public Comments

-Agenda-

DELIBERATE AND CONSIDER ACTION ON THE FOLLOWING ITEMS:

1. **Recess Into Executive Session:** The Commissioners Court will recess into Executive Session as per Government Code Sec. 551.071 to Review Proposed Project with Mount Pleasant Economic Development Corporation. (County Commissioner)
2. Reconvene Open Meeting. (County Commissioner)
3. Consider and Take Action to Possibly Approve a Resolution of the Commissioners Court of Franklin County, Texas, Authorizing the City of Mount Pleasant, Texas, Industrial Development Corporation, a Type A Economic Development Corporation to Undertake a Project within Franklin County By Acquiring a Certain Real Property to be Used for Economic Development Purposes within Franklin County, Teas; And providing for an Immediate Affective Date. (Nathan Tafoya)

DISCUSSION ITEMS

Road Maintenance and Related Issues, County Extension Office, County Building and Equipment Maintenance, County Cyber Security and related issues, County Economic Development, Jail and Inmate issues, Future Agenda items, Election issues, Any Budget issues, Sports Complex issues, and Winnsboro facility.

4. Motion to Adjourn

Pursuant to the authority granted under Government Code, Chapter 551, the Commissioners Court may convene to closed session to discuss any of the above

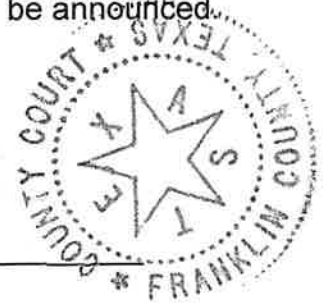
agenda items. Immediately before any closed session, the specific section or sections of Government Code, Chapter 551, that provides statutory authority will be announced.

Scott Lee

JUDGE SCOTT LEE

3-24-25

DATE



Certify and Attest

Brook Busnell

BROOK BUSSELL, COUNTY CLERK

03/24/2025

DATE

