

Holly Valley Equestrian Stables Spring Classic

KNOW BEFORE YOU GO

Check-In:

- Check-In for classes 1-25 begins at 7:45AM and ends at 9:00AM
- Check-In for classes 26-39 begins at 9:00AM and ends at 11:00AM.
- All riders must be checked in by 11:00AM.
- All scratch/adds must be reported by 11:00AM on show day.
- Riders will receive show numbers at check-in.

General Rules:

- **CURRENT NEGATIVE COGGINS** must be shown or turned in when registering or a copy on file to participate in the show, No exceptions!
- **Trailers** must park inside gate to left of main barn or behind main barn, not on driveway. **No horses are to be taken across or into driveway.** You may take your horse around back of barn or **LEAD** through barn to get to different arenas.
- **Helmets** are mandatory for all classes and must be worn when mounted; helmets are to be ASTM/SEI approved. Chin straps are to be always fastened when mounted.
- Numbers must be worn any time rider is mounted.
- **STALLIONS** are not allowed at Holly Valley Equestrian Stable Schooling Shows nor on the grounds during events.
- Spectators may sit in grass paddock located near the announcer gazebo
- Visiting **DOGS** must be on a leash at all times! Dogs are not allowed in the barn, show holding area or arena. If causing a problem to horses or people, the dog may be asked to leave.
- Riders/Trainers are responsible for picking up ribbons from announcer gazebo.

Splitting of Classes:

Show management reserves the right to combine, divide, or cancel classes at their discretion.

Classes may be split to accommodate age and skill levels to maintain safety. In the event of a split, management will determine split **or** all riders will enter the arena and the judge will determine the split of the class. Group A will remain in the ring and group B will be judged as a separate group. Any act of discourtesy to judges, show management, or any other official of the show on the part of any owner, rider, parent, trainer, or groom will result in disqualification of any rider and/ or horse with which they are associated, and no refunds will be made.

Attire:

Riders shall wear ASTM approved helmets at all times. Formal show attire is not required but may be worn. Breeches, jodhpurs/leggings worn with tall boots or paddock boots and a collared polo shirt, tucked in with a belt are acceptable. Judging will be based on the neatness of rider, not on attire. Hair should be contained in a bun, braid, hairnet, or rider's helmet for neatness and safety.

Tack:

Hunter/Equitation classes Horses must be shown in a clean, adjusted hunter bridle with noseband with regulation English bit. In hunter classes a figure eight, flash or drop nose band is not allowed but is in Jumper classes. Standing martingales are optional over fences. Running martingales and boots are allowed in Jumpers.

All Riders, Parents, and Trainers are responsible for reading and following rules and division and class specifications.

Rider/Horse Combination:

Stay in one height division- **NO** cross-entering heights! Except in Jumper Classes you may cross heights.

Green Rider and Green Horse:

Green Rider and Green Horse entries **MAY NOT** go in any classes jumping over 18". Riders and horses who have competed in shows for 2 or more seasons are **NOT** eligible to participate in Green Rider and Horse divisions.

Hunter Over Fences:

Classes will be judged on the horse's performance, pace, jumping style, way of going and soundness.

Equitation:

On the flat and over fences will be judged on the rider's basic position, ability to control and the suitability of horse to rider.

Jumper Classes:

First two classes run as Table II 2b, Rider jumps designated course- if no faults, rider jumps the JUMP OFF course. Time + faults in jump off determine final placing. Third class in division runs as Table II 2a, rider will be timed during the course and placed by time and any faults.

Equitation Tests:

1. Halt (4-6 seconds) or Back
2. Hand Gallop (groups no larger than 6).
3. Figure 8 at a trot demonstrating correct change of diagonal.
4. Figure 8 at a canter on correct lead, demonstrating a simple change of lead.
5. Work collectively at the walk, trot, and canter.
6. Jump low obstacles at a trot as well as a canter.
7. Jump obstacles on a figure 8 course.
8. Answer questions regarding basic horsemanship, tack, and equipment and conformation.
9. Ride without stirrups, riders must have the option of crossing their irons.
10. Jump low obstacles at a walk as well as a canter (max height for walk is 2').
11. Dismount and mount individually.
12. Turn on the forehand.
13. Figure 8 at canter demonstrating a flying change of lead.
14. Execute a serpentine at a trot or canter demonstrating proper change of diagonal/lead.
15. Change leads on a line demonstrating simple or flying change of lead.
16. Canter on counter lead.
17. Turn on the haunches from the walk.
18. Demonstration ride of approximately 1 minute.