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2025 Senior League Softball Rules

Rosters: Official rosters of each team will be filed with the Little League Softball Assistant District Administrator before the first game. A maximum of 15 and a minimum of 12 players will be carried on each team. A league may roster up to 20 players if fielding only one regular season team. “Capable” 12-year-olds may participate. Roster changes will be submitted to the Little League Softball Assistant District Administrator within three calendar days.

Mandatory Play: Each player is required to meet mandatory play of six defensive outs and one at-bat. If at least 15 rostered, uniformed players show up to a game, the team may meet mandatory play with 3 defensive outs and one at-bat.

Number of Players: Teams may begin and continue games with only eight players. The ninth spot in the batting order will be skipped over and no out recorded for it.

Home Team: The team listed second on the scheduled playing date is the home team and shall have the playing field for ten minutes at twenty-five minutes before game time (when available) for their warm ups.

Visiting Team: The team listed first on the scheduled playing date is the visiting team and shall have the playing field for ten minutes at fifteen minutes before game time (when available) for their warm ups.

Playing Field: Prior to the start of the Senior League Softball season, each participating league will prepare ground rules that are unique to their fields. A copy of these ground rules will be supplied to the Little League Softball Assistant District Administrator. These ground rules shall be covered at the pregame conference with the umpires. Each league is responsible for the preparation of the fields.

Softball: Softballs will be 12", white or optic yellow, leather or synthetic leather and normal flight.

Pitching: A pitcher who pitches in 6 or more innings in a game may only pitch in 5 innings or less in the next played game, no matter the number of days separating the games.

Batting Order: The batting order will consist of 9 Batters (Rule 3.03). A Continuous Batting Order cannot be used.

Batting: Batters will keep one foot in the batter’s box during their at-bat (Rule 6.02(c)).

Special Pinch Runner: A team will be allowed one special pinch runner per inning (Rule 7.14(a)).

Courtesy Runner: A team is allowed the option to use a player not currently in the batting order to become a base runner for the pitcher and/or catcher of record provided there are two (2) outs in the half inning. The same courtesy runner may not run for both the pitcher and the catcher at any time during the game (Rule 7.14(b)).

Umpires: The home team shall provide a minimum of two umpires, 18-years or older.

Stealing of Signs: Rule 9.00(d) (Stealing Signs) will be enforced.

Starting Time: Weekday games will start at 5:30pm. Weekend games will start at the scheduled time. Every effort should be made to reschedule games not played due to weather. This is the responsibility of the participating leagues.

Half Inning: A half inning shall end when the defensive team has recorded three outs, or when the offensive team has scored 5 runs. If more than five runs are possible due to a hit ball put into play, only the fifth run will count and all subsequent runs are not counted. The 7th inning, and any subsequent inning, shall be played without the 5-run restriction.

Time Limits: There will be a 2-hour-and-15-minute time limit on all games. Any inning begun prior to 2 hours and 15 minutes will be completed, and no new inning may begin after 2 hours and 15 minutes. All games called for the time limit will be regarded as regulation, no matter the number of innings played. If a time-limit game ends in a tie, the game will not be continued at another date.

Ending the Game: The 15-, 10-, and 8-run rule will be used. Any team trailing by 15 runs or more after 4 innings (3.5 innings if home team is leading), or 10 or more runs after 5 innings (4.5 innings if home team is leading), or 8 or more runs after 6 innings (5.5 innings if home team is leading) will concede and the game will end. (Rule 4.10e).

Regulation Game: A regulation game shall consist of a minimum of 5 innings. Interleague games that do not become regulation games will not be continued.

Darkness: Calling the game due to darkness is the sole judgment of the umpires and not any local league rule.

Protest: Protests will first be submitted on the field of play in accordance with playing rule 4.19. Protests are only considered when they involve interpretation of a playing rule or the use of an ineligible pitcher or player. The written protest must be e-mailed within one calendar day of the day of the game (2 days if it is a Saturday game) and mailed to the Little League Softball Assistant District Administrator. His decision is final. **(Phil Raines: Praines22@yahoo.com).**

District Tournament of Champions: The team from each league with the best record will represent their league in the District 4 Tournament of Champions.

Any rule not specifically mentioned here is covered by the rules of Little League Softball 2025.