## **TOURNAMENT DIRECTOR CHECKLIST**

NO other parents/coaches allowed.

SET-UP (start 90-120 minutes before game time)		<u>PL</u>	PLAYER VERIFICATION		
	Raise American and Little League flags.		Review team binders for appropriate forms.		
	Verify field is lined and ready for play.		1. Team Roster & Pitching Affidavit (TOC, FS ONLY)		
	Walk the field and remove/repair hazards.		2. President's Affirmation Page (ALL)		
	Clean-up around field. Put out trash cans.		3. Presidents Affirmation – Medical Releases (ALL)		
	Check that the PA system is operational.		4. Medical Release for each player (ALL)		
	Set out blank Announcer Checklist.		(optional/recommended)		
	Place 3 game balls on the back stop (have at least 3		5. Parent Code of Conduct – signed by		
_	in score booth as back up).		parent/guardian (ALL)		
	Ensure that there is a first aid kit and emergency		The items below are for All Stars ONLY. All items		
_	numbers in the score booth.		must have a District 4 Verification Stamp.		
П	Ensure <i>Snack Shack/Concessions</i> is open.		6. Tournament Team Eligibility Affidavit – 8 pages		
	Ensure <i>Scorekeeper</i> & <i>Announcer</i> arrived.		7. <b>Map</b> – generated in Little League Data Center		
_	Ensure Scorekeeper & Announcer arrived.		8. <b>Player Affidavits</b> – one for each player on roster		
TEAM ARRIVAL			9. School Enrollment Form or 3 Residency Proofs		
	Greet managers, coaches, and players.		*Birth Certificates should NOT be kept in binders*		
	Conduct coin toss with Managers.	DR	IOR TO GAME		
	- The team that traveled furthest calls the flip.	<u> </u>	ION TO GAINE		
	- Winner of the toss chooses Home or Visitor.		Collect (or take a picture of) each team's completed		
	- Loser of coin toss chooses the dugout.		line-up card to give it to the scorekeeper to start		
	No Exceptions		the scorebook – do not separate copies.		
	Advise teams of pregame ceremony, infield times,		Line up cards must have: player's first and last		
	and equipment check (see below).		name, uniform number, and starting position		
	Collect team binders.		<u>numbers</u> . Return line-up cards to the managers		
	Confirm against the roster, the manager and		when done.		
	coach's identity using their picture IDs.		Check pitching affidavit for any ineligible pitchers		
	Confirm managers and coaches comply with the		and have that information ready for plate meeting. $ \\$		
	dress code.		Have teams place all equipment outside of dugout		
	Give managers the 4-part D4 line-up card. Remind		for umpire inspection.		
	them <b>not</b> to separate copies.		Greet umpires, collect their names for Announcer,		
Once the coin toss is completed, the teams may enter			and provide water.		
the playing field. Only the rostered manager, two			30 minutes prior to game time, the Home Team		
official coaches, and players are allowed on the field.			takes the field for 10 minutes.		

## **TOURNAMENT DIRECTOR CHECKLIST**

	20 min	utes prior to game time, the Visiting Team		Remind spectators of Little League, District, and
	takes the field for 10 minutes.			local league rules regarding NO outside food,
	While the <b>HOME</b> team is taking infield, the <b>VISITING</b>			alcohol, smoking, pets, or noise makers.
	team must be in their dugout.			Provide additional water and baseballs for umpires
		Bring the team's binder into the dugout.		as needed.
		Have all players stand facing the bench.		Remain present at the field and available for
		Announce their name, have them show you		questions, protests, escalations as needed.
		their LL patch on left shoulder, then sit		TD or Scorekeeper should not share any team
		down.		information with any other team or spectator. This
		All players should be sitting when done.		includes pitching records, etc.
		If 3 or fewer players do not have LL patches,	ΑF	AFTER GAME
		one base coach stays in dugout. More than	<u></u>	
		4 players without patch, no base coaches		Ensure that the pitching affidavit is completed in
		allowed on field.		ink and TD signs.
	Repeat	this process while the VISITING team takes		Have managers check and initial pitching affidavit,
	their infield.			and then return their binders.
	**If teams choose not to take infield or to take a			Return any illegal equipment.
shorter than 10 min, the field remains empty. Teams are not to take the field early, etc.				Inform teams where they play next
	The umpires will check equipment during infield.  Stay with them and take, and place in the score booth, any illegal equipment they hand you.			(www.californiadistrict4littleleague/tournaments)
				Text game results to: (510) 373-4030
				Include the following info:
				☐ Division/Level
_		ony begins. Players will line up as announced.		☐ League Name
				☐ Score
		te meeting with manager and umpires.		☐ Number of innings (full game, etc.)
	•	Provide field ground rules.		<ul> <li>Report any problems, ejections, protests, or</li> </ul>
		Bring the official copy of the line-up card		situations worthy of comment.
		back to the scorekeeper.		If it is the final game, take team picture
		buck to the scoreheeper.		with banners and include with score.
DURING GAME				Ensure the field is dragged and bases put away.
	Ensure	spectators adhere to the field rules as well		Clean up around field/empty garbage.
	as the Parent Code of Conduct.		Take down flags and banners.	
			Ensure everything is locked up.	