

# District 4 Tournament Umpire Training 2024









## Purpose of Training



Prepare District 4 Umpires For the post regular season tournaments.

- Tournament of Champions
- International All Star Tournament, including the Future Stars
   Tournament

#### Content:

- Umpire procedures before, during and after games
- Points of Emphasis for the tournaments
- Playing rule variations from the Regular Season

## What is the Tournament of Champions (TOC)?



The TOC is a Special Games tournament for District 4 league champions.

The TOC is a single elimination format at 5 levels of baseball and 3 levels of softball:

- Intermediate (50/70) Baseball
- Major Baseball
- AAA Baseball, teams from highest level of Minor Division teams
- AA Baseball, teams from the next highest level of competitive Minor teams
- Senior Softball
- Major Softball
- Minor Softball, with representatives from AAA Softball

Each league determines its representative to the TOC divisions.

The TOC has been in existence for 50 years.



#### What is the All Star Tournament?



- The International All Star Tournament is organized by Little League Headquarters to provide a competitive series of games at all age levels.
- The tournaments are run by volunteers at the local league level
- The tournaments are a Double Elimination format
- Tournaments are organized by age group in 5 baseball divisions and 4 softball divisions
  - Baseball: 8-10, 9-11, 10-12 (LL), 11-13 (50/70), 12-14 (Junior), 13-16 (Senior)
  - Softball: 8-10, 9-11, 10-12 (LL), 12-14 (Junior), 12-16 (Senior)
- Teams begin play at the District 4 level, then the champions move on to Section 1, with next level winners going on to the Northern California tournament.
- Teams in the 12 year old and above divisions may progress through the West Regional tournaments to the World Series.
- The International Tournament has been in place since 1947, and since 1958 in District 4.





#### What is the Future Stars Tournament?



- The Future Stars Tournament is a District 4 Special Games tournament designed to provide players who are not on All Star teams an opportunity to play competitively.
- The tournaments are run by volunteers at the local league level
- The tournaments are a Double Elimination format
- Tournaments are organized by 2 age groups in baseball
  - 11U: for all players who are league age 11 or younger
  - 9U: for all players who are league age 9 or younger



## All Stars Umpires Represent District 4



You Represent California District 4 during tournament games:

- Not A Local League Umpire
- Don't wear Local League or other Association markings
- Take Pride In Your Appearance
- Leave no questions about you being impartial
- Don't socialize with your friends or neighbors during the game
   Make A Good...First...Lasting Impression

## Who Is an Eligible Tournament Umpire?



- ✓ Have been approved as a volunteer by your local league Board of Directors
- ✓ If an adult, have had a Background Check performed and approved by home league
- ✓ Have been a regular season umpire for your league
- ✓ Have experience umpiring at the division you are nominated to work
- ✓ Have working knowledge of the District 4 Umpire Mechanics
- ✓ Completed the required Concussion Awareness, Youth Sports Abuse (Safe Sports), and Sudden Cardiac Arrest awareness trainings
- ✓ Agreed to not accept cash payments to umpire games in the tournaments.
- ✓ Been recommended by your League Chief Umpire and President as a tournament umpire.
- Recommended that you be a member of the Little League Umpire Registry

## Points of Emphasis for TOC and All Star Umpires











## Points of Emphasis for TOC and All Star Umpires



The following are points of emphasis for umpires in TOC and All Stars. They apply to both TOC and All Stars, baseball and softball, and ALL divisions of play unless otherwise noted

## Managers, Coaches, and Players - Pregame



#### **Prior to the game:**

Only the manager and up to two coaches are allowed on the field. Have TD remove extra coaches immediately

Coaches may warm up pitchers anytime, anywhere; no protective equipment required. (TOC and Future Stars Only )

Coaches may NOT warm up pitchers and may NOT catch (All Stars Only)

## Managers, Coaches, and Players - Pregame



#### **Prior to the game:**

Players with bats MUST wear batting helmets in warm-ups

A catcher fielding infield/outfield practice near a coach with a bat **MUST** wear a catcher's helmet with dangling throat guard

Player warming up a pitcher **Must** have catcher's helmet with dangling throat guard



#### **During the game:**

Only manager and up to two coaches are allowed

One Adult **MUST** be in dugout at all times there are players in the dugout (including when the manager comes out to sub or question call while on offense)

TOC and Future Stars: Coaches may warm up a pitcher All Stars: Coaches may NOT warm up a pitcher

Coaches and managers must be inside the dugout (no standing or sitting on buckets outside the dugout) during play



#### **During the game:**

Coaches must remain in dugout between innings and may only take base coaching positions after catcher throws down after final pitch of warm ups

If field has gates on dugouts, they must remain closed during play

Players cannot handle bats in the dugout



#### **During the Game:**

Managers, coaches, and players shall NOT converse with fans or parents

Parents, fans, or extra coaches not in dugout may not relay information to managers and coaches

If a team has a scorebook kept outside the dugout, there may be NO communication between that scorekeeper and the dugout. Umpires will NOT relay any information to that scorekeeper

If teams are violating these rules on communication with those outside the dugout, notify the TD immediately



#### **During the Game:**

Have the pitcher and catcher ready to go for warm-up pitches between innings

If catcher is putting on gear, have another player with a catcher's mask warm up the pitcher (or a coach in TOC and Future Stars)

When the third out is made, the goal is to begin the next half of the inning (pitching to a batter) in <u>one minute</u>

Rule 8.03 stipulates pitcher allowed <u>no more than</u> 8 pitches, taking <u>no longer than 1 minute</u>. Likely to be less than 8.

#### **Electronic Communication**



#### **Cell Phones:**

No cell phones or electronic devices are allowed on the field, even for scorekeeping purposes

Scorekeeping applications on phones or tablets are allowed in the dugout

Accessing the Little League Rule Book app is allowed

No manager, coach, or player may use a phone to communicate. **EXCEPTION: first responder related to work** 

Penalty: Ejection (Please, first warn. Make a distinction between checking time on phone, etc. and communicating)

## Bat and Helmet Inspection



# Prior to game, umpires must inspect equipment: Bats:

Check for defective bats (cracks, dents, etc.)
Check for illegal bats (sticky substances, length and diameter, proper logo)

#### **Batting Helmets:**

Check for NOCSAE logo

Check for excessive decals/stickers (less than 20% of helmet surface) and re-painting

Check for cracks, missing or torn padding, and loose or missing screws on faceguards

Check that c-flap cheek guards are same manufacturer as helmet and no new holes drilled in helmet

## Catcher's Gear Inspection



#### **Catcher's Helmets:**

Check for NOCSAE logo

Check for cracks

Check for missing or torn padding

Check that all screws are in place and secure for faceguard

Check for dangling throat guard

Other protective equipment: check to see it is in good repair and not missing straps/buckles and is not damaged

Remove any equipment that is defective or illegal and give to the Tournament Director

#### **TOC** and AS Bats



#### **Bat Length and Logo:**

#### **Baseball:**

Little League Division and Below: USABat and up to 2 5/8" and 33"

Intermediate and Juniors: USABat or BBCOR and up to 2 5/8" and 34"

Seniors: BBCOR (drop -3) and up to 2 5/8" and 36"

#### **Softball:**

All bats must be softball bat, BPF 1.20, and 2 1/4" Little League Division and Below: up to 33" Juniors and Seniors: up to 34"

## Substitutions and Lineup Changes



#### **Lineup Changes:**

Offensive changes (Seniors ONLY) can only be made when player is coming up to bat or entering as a runner

Defensive changes made when player is entering the field on defense

Unannounced substitutes, which are legal, can occur if manager does not inform plate umpire of changes

## Keep Accurate Records on Lineup Card



- √ Keep track of all pitching changes
- √ Keep track of all catcher changes in baseball
- ✓ Keep track of all substitutions in Senior Baseball and Softball
- ✓ Keep track of all Special Pinch Runners in Senior Baseball and Softball, and all courtesy runners in other divisions
- √ Keep track of all offensive time outs and defensive visits

#### Keep Accurate Records on Lineup Cards



Keep track of pitchers removed from mound or circle and whether they sit on the bench in Intermediate and Junior Baseball, and Softball Divisions BELOW Juniors

In those divisions, pitchers leaving the mound or circle may return as pitchers, but NOT if they have been removed defensively and have sat on the bench

#### Keep Accurate Records on Lineup Cards



## TOC Only (Continuous Batting Order divisions only):

Defensive mandatory play will be recorded by the scorekeeper on a special tracking sheet.

Managers are instructed to bring to scorekeeper all players who sit defensively each half-inning until all defensive mandatory play requirements have been met.

Umpires should not manage MPR.

#### California District 4 Tournament of Champions Continuous Batting Order Mandatory Play Tracking

Mandatory Play Requirements:

- Each player must complete one time at bat. This is met by entering the batter's box with no count, and completing the at bat by being retired; or if
  becomes a runner, by being put out on the bases, scores, or the imning ends. During the first plate appearance, the player may not be removed until
  they complete the at bat.
- Each player must play 6 defensive outs. A defensive out consists of being on the field on defense when 6 outs are made, or the inning ends after 5 runs are scored.

Mandatory Play Tracking: Each inning the scorekeeper will note which players are not on the field on defense by marking in the table below. This will serve as the basis for determining who has played on defense that inning.

Game Location (Field):

Date/Time:

VISITING TEAM:

HOME TEAM:

| _  |        | Innings "Sat Out" |   |   |   |   |   |   |   |   |   |
|----|--------|-------------------|---|---|---|---|---|---|---|---|---|
|    | Player | #                 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| 1  |        |                   |   |   |   |   |   |   |   |   |   |
| 2  |        |                   |   |   |   |   |   |   |   |   |   |
| 3  |        |                   |   |   |   |   |   |   |   |   |   |
| 4  |        |                   |   |   |   |   |   |   |   |   |   |
| 5  |        |                   |   |   |   |   |   |   |   |   |   |
| 6  |        |                   |   |   |   |   |   |   |   |   |   |
| 7  |        |                   |   |   |   |   |   |   |   |   |   |
| 8  |        |                   |   |   |   |   |   |   |   |   |   |
| 9  |        |                   |   |   |   |   |   |   |   |   |   |
| 10 |        |                   |   |   |   |   |   |   |   |   |   |
| 11 |        |                   |   |   |   |   |   |   |   |   |   |
| 12 |        |                   |   |   |   |   |   |   |   |   |   |
| 13 |        |                   |   |   |   |   |   |   |   |   |   |
| 14 |        |                   |   |   |   |   |   |   |   |   |   |

|    |        |   | Innings "Sat Out" |   |   |   |   |   |   |   |   |
|----|--------|---|-------------------|---|---|---|---|---|---|---|---|
|    | Player | # | 1                 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| 1  |        |   |                   |   |   |   |   |   |   |   |   |
| 2  |        |   |                   |   |   |   |   |   |   |   |   |
| 3  |        |   |                   |   |   |   |   |   |   |   |   |
| 4  |        |   |                   |   |   |   |   |   |   |   |   |
| 5  |        |   |                   |   |   |   |   |   |   |   |   |
| 6  |        |   |                   |   |   |   |   |   |   |   |   |
| 7  |        |   |                   |   |   |   |   |   |   |   |   |
| 8  |        |   |                   |   |   |   |   |   |   |   |   |
| 9  |        |   |                   |   |   |   |   |   |   |   |   |
| 10 |        |   |                   |   |   |   |   |   |   |   |   |
| 11 |        |   |                   |   |   |   |   |   |   |   |   |
| 12 |        |   |                   |   |   |   |   |   |   |   |   |
| 13 |        |   |                   |   |   |   |   |   |   |   |   |
| 14 |        |   |                   |   |   |   |   |   |   |   |   |
| 15 |        |   |                   |   |   |   |   |   |   |   |   |

Revised for 2024 Tournaments

## Pace of the Game – Keep it Moving



#### **Between Innings:**

Limit warmups by defensive team to <u>no more than 1 minute</u>, <u>or 8 pitches</u>. If catcher is slow to come out, you can give no warmups to pitcher with catcher. Base Umpire should be working the defensive dugout encouraging Manager to get the Catcher dressed with gear.

First batter only out of the dugout between innings.

#### **During Game Action:**

Do not let the Base Coach come and pick up discarded bats to return to the dugout. Tell the Manager to have a player with helmet retrieve bats. Do not let Base Coaches retrieve foul balls and put into play. Have all Foul Balls returned to you, or if left the field to the Scorekeeper.

#### **Substitutions:**

Encourage Managers to report substitutions promptly, not waiting until the inning is ready to start.

Goal for a 6 inning game should be 90 minutes in duration!

## Working with Managers and Coaches



- 1. Managers, coaches and umpires have equal roles but different duties during a game. Respect their role but expect respect for your role in return. *Don't rely upon your uniform or title, earn it.*
- 2. Address the manager by their first name, not "Hey Coach" and let them know your name so you don't get called "Hey Blue!" Don't shout at managers and coaches, and don't let them shout at you. Respect each other.
- 3. Be approachable and responsive to Managers if they have a question. We can help them run their team properly by keeping them informed. If they want to talk, ask them politely "What is your question?"
- 4. Don't look for problems, they will find you! Deal with only those that impact the game, are direct violations of the rules, or are safety issues. Leave the "dirty sticks" alone.
- 5. Don't coach players during the game. Leave that to the manager. Quietly tell the manager about significant issues between innings. *Help the manager succeed*.
- 6. Ejecting a game participant should be the exception, not a tool you use to manage the game. A team missing a player or an adult has lost a chance at learning.
- 7. Remember, its just a game between two teams of children! Have fun!

## **Managing Spectators**



What to do if the game is disrupted by unruly or unsafe spectators?

- yelling at umpires or teams
- threatening violence against umpires
- language being used that is inconsistent with Little League standards
- alcohol, tobacco or drug use
- might be other disruptions!

The Umpire's job is to handle what goes on "inside the fence", the Tournament Director deals with activities "outside the fence."

- if during the game, let scorekeeper know you want to talk to the Tournament Director
- keep game moving so players have flow of the game

If events escalate, and you feel that game should not continue for the safety of game participants, use Rule 9.01(g)

- suspend the game
- order both teams to their dugouts
- advise both managers why game is being suspended
- let the TD handle the spectator issue
- do not re-start the game until situation is under control

#### Questions?



# Tournament of Champions Playing Rules and Conditions



## Tournament of Champions (TOC)



TOC games, except when noted in District 4 Interleague Rules and here, are played under Little League Official Playing Rules and Regulations

No local rules or manager agreements are allowed in TOC

Ground rules for fields do apply, and must be reviewed in the plate meeting

#### **TOC Baseball and Softball**



#### **Baseball TOC Includes:**

**AA Division** 

**AAA** Division

**Major Division** 

Intermediate (50/70) Division

**Junior Division** 

#### **Softball TOC Includes:**

**AAA** Division

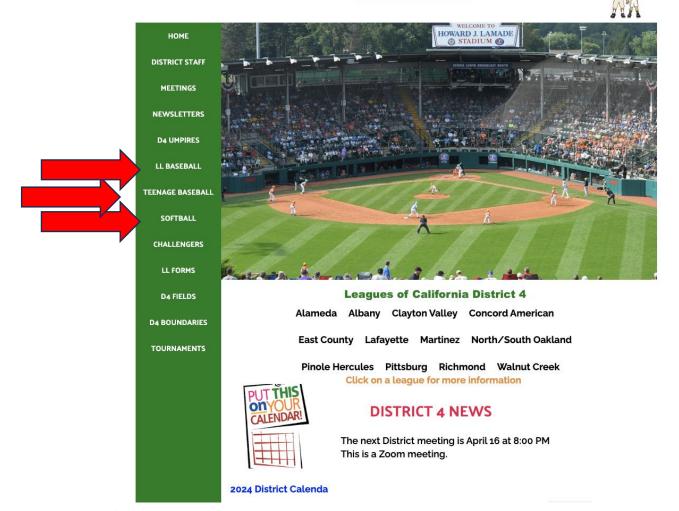
**Major Division** 

**Senior Division** 

## TOC Baseball and Softball Playing Rules



## CALIFORNIA DISTRICT 4 LITTLE LEAGUE

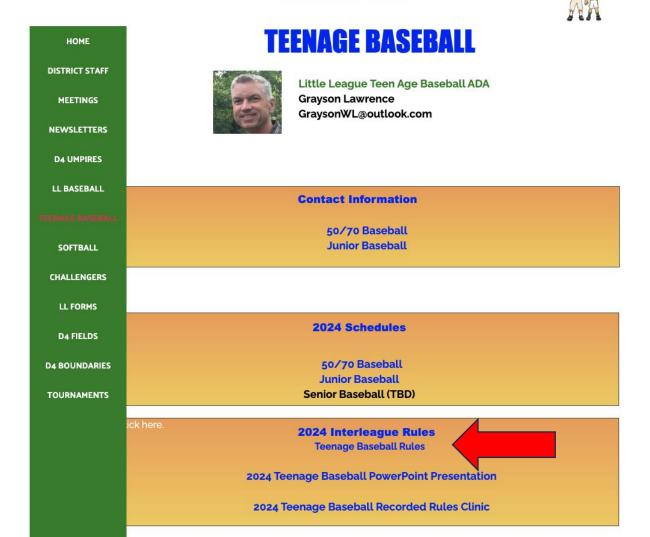


http://www.californiadistrict4littleleague.org

## TOC Baseball Big Diamond Playing Rules



## CALIFORNIA DISTRICT 4 LITTLE LEAGUE



## **TOC Baseball Small Diamond Playing Rules**



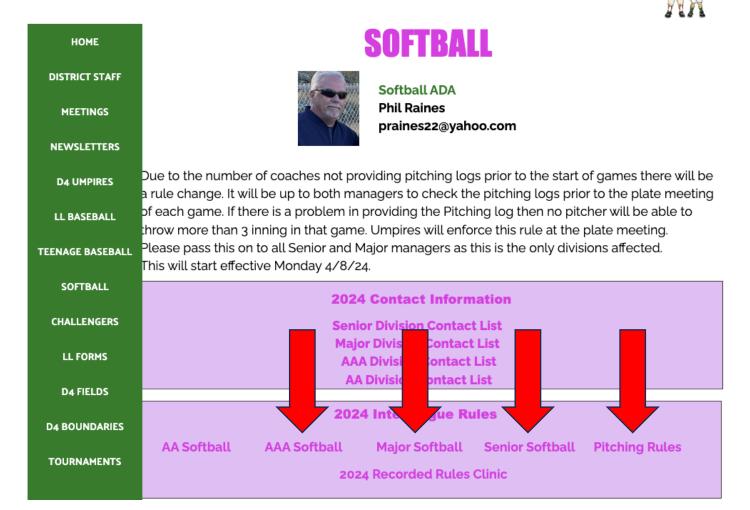
# CALIFORNIA DISTRICT 4 LITTLE LEAGUE



## **TOC Softball Playing Rules**



# CALIFORNIA DISTRICT 4 LITTLE LEAGUE



#### **TOC Rules**



The following rules (UNLESS noted by an exception) apply to all of TOC, both baseball and softball, and all divisions of play

## TOC Number of Adult Coaches and Players



#### **Number of Adult Coaches:**

May have up to three adults (manager and two coaches)

#### **Number of Players:**

A game may begin and/or continue with a team of eight or more players

## TOC Foot in Box and Third Strike Not Caught



#### Foot in Batter's Box:

All Baseball and Softball Divisions EXCEPT AAA Softball Batter must keep at least one foot partially in the batter's box during the at-bat, unless one of several exceptions in Rule 6.02(c) are met. All penalties will be enforced

#### **Third Strike Not Caught:**

Major and Above in Both Softball and Baseball

The batter becomes a runner if the third strike is not caught in flight with 1B open or two outs.

# TOC Courtesy Runner and Special Pinch Runner



### **Courtesy Runner:**

All Baseball and Softball Divisions EXCEPT AAA Softball Courtesy runner IS allowed

### **Special Pinch Runner:**

**Senior Softball ONLY** 

Not more than once per inning, a player not currently in the lineup may be a special pinch runner for any offensive player. A player may not be special pinch run for more than once per game. This is NOT considered a substitution

# **TOC Stealing of Signs**



### **Stealing of Signs:**

Intermediate and Junior Baseball, and Major and Senior Softball

The stealing of signs is considered unsportsmanlike behavior. If an umpire suspects the stealing of signs by a manager, coach, or player, that person will be warned. If it happens again, that person shall be ejected.

# **TOC Batting Order**



**Batting Order:** 

**Baseball:** 

**Continuous Batting Order** 

**Softball:** 

AAA and Major: Continuous Batting Order

Seniors: Bat-Nine.

# **TOC Mandatory Play**



#### **Mandatory Play:**

For the purpose of satisfying the requirements of Mandatory Play, a player must bat once and play six defensive outs

#### Minor Baseball and All Levels of Softball

Innings limited to five runs (except unlimited 6<sup>th</sup> and subsequent innings, or 7<sup>th</sup> and subsequent innings for Senior Softball). A five-run inning is the equivalent of three defensive outs.

#### Senior Softball and Intermediate and Junior Baseball

A team with a roster of fifteen or more players, with at least 15 eligible to play in that game, may have a mandatory play of one at-bat and three defensive outs

# **TOC Mandatory Play**



#### **Mandatory Play:**

For the purpose of satisfying the requirements of Mandatory Play, when appearing offensively for the first time in the game, the player must step in the batter's box with no count, and the player must remain in the game until one of the following occurs:

He/she is retired as a batter; or

He/she is retired as a batter-runner or runner; or

He/she reaches base and scores; or

After he/she reaches base, the inning or game ends.

**Interpretation**: When batting for the first time, a player reaching base may not have a pinch runner, special pinch runner, or courtesy runner used for him/her

# TOC Substitutions – Continuous Batting Order



#### **Substitutions:**

### **Continuous Batting Order:**

Defensive substitutions may be made freely

Players still must play six defensive outs at some point in the game

This will be tracked by manager and scorekeeper and is NOT an umpire responsibility

### **TOC Substitutions – Senior Softball**



### **Substitutions: Senior Softball Only**

Any player who has been removed for a substitute may re-enter the game, but only in the SAME position in the batting order

A substitute entering the game for the first time may not be removed until meeting mandatory play.

Once starter and substitute meet mandatory play, there are free substitutions between those players

More than two players can be in one batting order spot

### TOC Substitutions – Senior Softball



# Substitutions: Senior Softball Only

If a team has no eligible substitutes, the opposing manager will choose a player not in the batting order to substitute for an injured, ill, or ejected player.

## TOC Ending the Game - Run Rules



#### **Run Rules:**

### Minor and Major Baseball and Softball Divisions:

Game ends when team is ahead by:

15 runs after 3 innings (2.5 innings if home leading), or

10 runs after 4 innings (3.5 innings if home team leading), or

8 runs after 5 innings (4.5 innings if home team is leading)

## TOC Ending the Game - Run Rules



#### **Run Rules:**

Intermediate and Junior Baseball and Senior Softball Divisions

Game ends when team is ahead by:

15 runs after 4 innings (3.5 innings if home team leading), or

10 runs after 5 innings (4.5 innings if home team leading), or

8 runs after 6 innings (5.5 innings if home team leading)

## TOC Ending the Game – Time Limits



#### **Time Limits:**

All Softball and Baseball Divisions:

NO time limits

This is ONLY difference from District 4 Interleague Rules

# TOC Ending the Game – Suspended Games



#### **Ending the Game:**

Any game in which a winner cannot be determined shall be resumed at the point of suspension.

NOTE: A regulation AAA softball games is 2 innings.

Regulation games called for darkness, weather, or curfew are complete if a winner can be determined.

If a regulation game is ended in an incomplete inning, the score will revert back to the last completed inning, PROVIDED the visiting team scores one or more runs to tie or go ahead AND the home team does not tie the score or take the lead during the incomplete inning



#### **Protests:**

#### **Protestable situations:**

Awarding of bases

Rules interpretation

MPR violation

Ineligible pitcher or player

### Non-protestable situations:

Umpire's judgement

Equipment

Ejection

Protest occurs AFTER next pitch or play



#### **Protests:**

All play stops during a protest, and play only resumes when protest is resolved. Games CANNOT be played under protest

Even if the protest is over an umpire's judgement, the protest MUST be allowed to continue. The UIC does NOT decide what is or is not protestable



#### **TOC Protest Procedure:**

Must be made in accordance with rule 4.19

Made before pitch, play, or attempted play

All umpires confer, make ruling. If manager does not agree, may continue protest

Umpire crew chief will report conditions of protest to TD



### **TOC Protest Procedure (Cont.):**

TD will make the decision. TD may use a Protest Committee

TD's decision is final and no further appeals may be made

Play resumes after decision is made

# TOC Baseball – Specific Rules



The following rules apply ONLY to baseball

### **TOC Baseballs**



#### **Baseballs:**

RS baseballs

For 60' diamond, baseballs <u>should</u> be marked "Little League"

For 70' and 90' diamonds, baseballs <u>should</u> be marked "Senior Little League"

If these baseballs are not available, use the baseballs provided

# TOC Baseball – Pitching



# The following TOC rules are the same as regular season rule book rules:

Maximum number of pitches in a day

Days of rest required

Catcher-to-pitcher, pitcher-to-catcher, and catcher-to-pitcher-to-catcher limitations

Pitching thresholds

Consecutive days pitching

Re-entry of Pitchers

# TOC Softball – Specific Rules



The following rules apply ONLY to softball

# TOC Softball – Circle Violation during Pitch



When the pitcher has the ball in the pitching circle and a runner is on a base, that runner may not legally disengage from the base until:

**AAA Division:** the ball reaches the batter or is struck

Major and Senior Division: The pitcher releases the ball during the pitch

# **TOC Softball - Pitching**



#### **AAA Division:**

Maximum three innings pitched per game No rest required between games

#### **Major Division:**

Maximum of twelve innings pitched per game and day
One day rest required if more than six innings pitched in a day
No limit of innings pitched per week
If fewer than five innings pitched in a game, may pitch up to
twelve innings in next game (limit twelve total in a day)
If five or more innings pitched in a game, may only pitch up to
four innings in next game, no matter the number of days
between games

# TOC Softball - Pitching



#### **Senior Division:**

Maximum of twelve innings pitched per game

No days or rest required

No limit of innings pitched per week

If fewer than six innings pitched in a game, may pitch up to twelve innings in next game

If six or more innings pitched in a game, may only pitch up to five innings in next game, no matter the number of days between games

# TOC Softball - Pitching



All other pitcher rules are the regular season rule book rules



# All Star Tournament Rules





### All Star Tournaments



All Star Tournaments, except when noted in the Tournament Rules and Guidelines, are played under Little League Official Playing Rules and Regulations

No local or interleague rules, or manager agreements, are allowed in the All Star Tournaments

Ground rules for fields do apply, and must be reviewed in the plate meeting

### Rules for ALL of the All Star Tournaments



The following rules, UNLESS noted by an exception, apply to all of the All Star Tournaments, both baseball and softball, and all divisions of play.

For details on these rules refer to the Tournament Playing Rules, which is in the back of the Rule Book.

# AS Number of Coaches and Players



#### **Number of Coaches:**

A team may have a manager and up to two coaches, no matter the number of players on the team

#### **Number of Players:**

A game may not begin or continue with a team of fewer than <u>nine</u> players

### AS Baseballs and Softballs



#### **Baseball:**

RS-T baseballs only – this is a requirement For 60' diamond, baseballs <u>should</u> be marked "Little League"

For 70' and 90' diamonds, baseballs <u>should</u> be marked "Senior Little League"

Play with what baseballs are provided

#### **Softball:**

8-to-10-Year-Old Division: 11"

All Other Divisions: 12"

# **AS Illegal Bats**



#### Use of an Illegal Bat: Refer to Rule 1.10 for bat standards

If a player steps into the batter's box with an illegal bat, AND it is discovered before the following batter steps into the batter's box, then:

The player is out, unless the defensive manager elects to accept the outcome of the play

The player AND manager are ejected

The team loses one adult base coach position for the remainder of game

The illegal bat is always removed from the game

# AS Batting Order for Junior Division and Below



### **ALL Divisions EXCEPT Seniors**

Continuous Batting Order

# AS Mandatory Play with Continuous Batting Order



### Mandatory Play with Continuous Batting Order: Juniors and Below

All rostered players in uniform at the start of the game will be in the batting order

There are NO defensive mandatory play requirements

Players may be entered or re-entered defensively anytime during the game

An improper batter will be considered as batting out of turn

Umpires do NOT track defensive substitutions

# AS Mandatory Play with Continuous Batting Order



### Mandatory Play with Continuous Batting Order: Juniors and Below

A late-arriving player, if the manager chooses, will be added to the end of the batting order

A player who must leave the game will have place in batting order skipped over with no out recorded. The player may return and will go back into original batting order spot

A player unable to complete a plate appearance due to ejection, injury, or illness will have next player in batting order take his/her spot and assume the existing count

# AS Mandatory Play with Continuous Batting Order



### Mandatory Play with Continuous Batting Order: Juniors and Below

A batter who reaches base and is unable to run the bases due to injury, illness, or ejection will be replaced by the player who made the last out or, if eligible, a courtesy runner

A batter reaching base for the first time in the game is <u>NOT</u> required to run the bases. A courtesy runner can be used in this instance if eligible

Remember: Regulation IV(i) Mandatory Play, and Regulation 2.00 "At-Bat" do NOT apply in Tournament

# AS Senior Divisions Batting Order and Mandatory Play



#### **Senior Baseball and Softball**

Bat nine

Designated hitter position is allowed in baseball

DP/Flex is allowed in Softball

NO mandatory play

### **AS Senior Divisions Substitutions**



### **Substitutions (Seniors Only):**

A starter removed for a substitute may re-enter the game ONCE, but ONLY in the same batting order spot

A substitute (non-starter) removed from the game may not reenter the game

## AS Ending the Game - Run Rules



### **Run Rules:**

Little League Baseball and Softball (10-to-12 Year Olds) and Below:

Game ends when team is ahead by 15 runs after 3 innings (2.5 innings if home leading) or 10 runs after 4 innings (3.5 innings if home team is leading)

# Intermediate, Junior, and Senior Baseball, and Junior and Senior Softball

Game ends when team is ahead by 15 runs after 4 innings (3.5 innings if home leading) or 10 runs after 5 innings (4.5 innings if home team is leading)

The regular season 8-run rule is NOT used in All Stars

# AS Ending the Game – Time Limits and Curfews



### **Time Limits:**

There are NO time limits

### **Curfews:**

Little League Division and Below: No new inning after 12:00am

Intermediate and Juniors: No new inning after 12:30am

Seniors: No new inning after 1:00am

# AS Ending the Game – Suspended Games



### **Ending the Game:**

Any game in which a winner cannot be determined shall be resumed at the point of suspension.

Regulation games called for darkness, weather, or curfew are complete if a winner can be determined.

If, in a regulation game, the visiting team ties or takes the lead in the top half of the inning and the home team cannot complete its half of the inning or take the lead, the game is suspended and resumed at the point of suspension. The game does NOT revert back to the previous inning

## AS Ending the Game – Tie Games



### **Tie Games:**

If a game is tied, at the start of the 8<sup>th</sup> inning in Little League (10-to-12-Year Olds) and below (9<sup>th</sup> inning in Intermediate, Juniors, and Seniors), and any subsequent innings, the batter scheduled to bat last that inning will be placed on second base to start the inning

Eligible substitutes and Special Pinch Runners are allowed for Senior Division

## AS Foot in Box and Third Strike Not Caught



### Foot in Batter's Box:

Batter must keep at least one foot partially in the batter's box during the at-bat, unless one of several exceptions in TR 3(a) are met. All penalties will be enforced

Remember: catcher must catch the pitch, pitcher must stay near mound or within the circle, and batter can't swing for this to be called

### **Third Strike Not Caught:**

**ALL Divisions Except 8-to-10-Year Olds** 

The batter becomes a runner if the third strike is not caught in flight with 1B open or two outs.

## AS Courtesy Runner and Special Pinch Runner



### **Courtesy Runner:**

### **Junior Divisions and Below ONLY**

A courtesy runner is allowed for the pitcher and/or catcher of record when there are two outs. The Courtesy Runner must be the player who made the last out.

### **Special Pinch Runner:**

### **Senior Divisions ONLY**

Twice in a game, but not more than once per inning, a player not currently in the lineup may be a special pinch runner for any offensive player. A player may not be special pinch run for more than once per game. This is NOT considered a substitution

# AS Stealing of Signs



### **Stealing of Signs:**

The stealing of signs is considered unsportsmanlike behavior. If an umpire suspects the stealing of signs by a manager, coach, or player, that person will be warned. If it happens again, that person shall be ejected.

## **AS Protests**



### **Protests:**

### **Protestable situations:**

Awarding of bases

Rules interpretation

MPR violation

Ineligible pitcher or player

### Non-protestable situations:

Umpire's judgement

Equipment

Ejection

Protest occurs AFTER next pitch or play

## **AS Protests**



### **Protests:**

All play stops during a protest, and play only resumes when protest is resolved. Games CANNOT be played under protest

Even if the protest is over an umpire's judgement, the protest MUST be allowed to continue. The UIC does NOT decide what is or is not protestable

## **AS Protests**



### **Protests:**

When a formal, verbal protest is made by a manager to the UIC:

Umpires conference and render decision. Game UIC announces decision

If unresolved, UIC consults with TD to contact DA

If unresolved, the TD or DA will call West Region Headquarters

If unresolved, the protest goes to the Tournament Committee in Williamsport for a final decision

# Baseball – Specific Pitching Rules



The following rules apply ONLY to baseball

# Baseball – Specific Pitching Rules



### The following All Star rules are the same as regular season rules:

Maximum number of pitches in a day

Days of rest required

Catcher-to-pitcher, pitcher-to-catcher, and catcher-to-pitcher-to-catcher limitations

Pitching thresholds

Consecutive days pitching

Pitcher re-entry rules

# Softball – Specific Pitching Rules



The following rules apply ONLY to softball

# Softball – Pitching Distances



### **Pitching Distances:**

8-to-10-Year Olds: 35'

9- to-11-Year Olds: 40'

11- to-12-Year Olds: 40

Juniors and Seniors: 43'

# Softball - Pitching



### Little League Softball (10-to-12-Year Olds) and Below:

Calendar Days of Rest

1-6 innings:

7 innings or more: 1

Maximum Innings Pitched Per Day: 12

A player removed as pitcher, but remaining in the game defensively, may return as a pitcher anytime in the game, but only once in the same inning as was removed

No limit to the number of pitchers used in a game

# Softball - Pitching



### **Junior and Senior Softball:**

### There are NO pitching restrictions

A player remaining in the game, but moving to a different position, can return as a pitcher anytime in the game, but only once in the same inning as she was removed

A pitcher withdrawn from the game, defensively or offensively, may return as pitcher once per inning, providing it does not violate visits, mandatory play, or substitution rules

No limit to the number of pitchers used in a game

## Softball – Circle Violation with Pitch



When the pitcher has the ball in the pitching circle and a runner is on a base, that runner may not legally disengage from the base until:

**8-to-10-Year-Old Division:** the ball reaches the batter or is struck

**All Other Divisions:** The pitcher releases the ball during the pitch



# **Future Stars Tournament Rules**



## Future Stars is an extension of the All Stars



Future Stars Tournament games are played using the All Star Tournament rules

- 9U Future Stars played using 8-10 Baseball All Star rules
- 11U Future Stars played using 9-11 Baseball All Star rules Exceptions:
- Coaches and Managers are allowed to warm up pitchers before and during the game.
- Protests will be handled by the local Tournament Director, and the protest procedure is the same as in TOC.



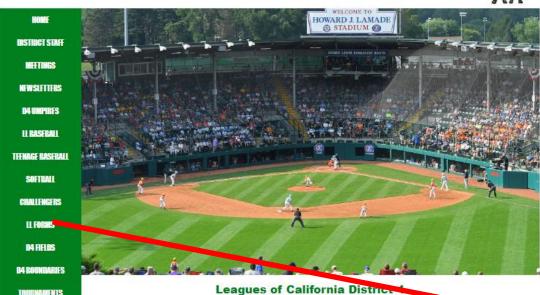
# **Tournament Umpire Procedures**

# Where to Find Information on Required Training



- Training is required of youth sports officials by California law and Little League Safety Policy
- Links to registration for training on District 4 website under "LL Forms"

### **CALIFORNIA DISTRICT 4 LITTLE** LEAGUE



Alameda Albany Clayton Valley Concord American

East County Lafayette Martinez North/South Oakland

Pinole Hercules Pittsburg Richmond Walnut Creek Click on a league for more information

DISTRICT 4 NEWS

### **CALIFORNIA DISTRICT 4 LIT LEAGUE**

HOME DISTRICT STAFF MEETINGS

NEWSLETTERS

**D4 UMPIRES** 

BASEBALL

SOFTBALL

CHALLENGERS

LL FORMS

D4 FIELDS

**D4 BOUNDARIES** 

Official District

California 4

On this page you will find forms used in District 4 as well as forms provided by Little League International. These include waiver forms, insurance forms, and All Star forms.

**Medical Forms Accident Claim Form** 

**Accident Claim Form Instructions** General Liability Claim Form Medical Release Form

Player Concussion Form (English) Player Concussion Form (Spanish) Team Concussion Form'

California Concussion Verification Injury Tracker Form

What Parents should know about

**CDC Opioid Factsheet** 

Little League Insurance

**Required Training** TOURNAMENTS

Concussion Training Abuse Awareness Training Sudden Cardiac Arrest Training Diamond Leader Training All 4 courses are required of All Star mangers and coaches

#### Volunteer Forms

2023 Volunteer Application 2023 Basic Volunteer Application

Community Hero Award

#### **Waiver Forms**

II(d) Change of Address Waiver IV(h) Dedicated Volunteer Waiver V(a) 12 year old in Minors Waiver

#### All Star Forms

How to construct your Tournament Binder Verification Check List Proof of age and Residency Requirement Player Affidavit School Enrollment Form 93

Calcad Darkistonation Amelanta

# Be Prepared With the Correct Tools

Little League

Official District

HOME
DISTRICT STAFF

MEETINGS

**NEWSLETTERS** 

BASEBALL

SOFTBALL

CHALLENGERS

LL FORMS

**D4 FIELDS** 

**D4 BOUNDARIES** 

TOURNAMENTS



#### **CALIFORNIA DISTRICT 4 LITTLE**

#### CALIFORNIA DISTRICT 4 UMPIRES NEWS AND INFORMATION





California District 4 UIC Don Waddell

All of us in Colifornia District 4 are grateful to all of the men and women who give of their free time to make the District 4 Umpires Association the best in all of California and quite possibly the entire Western Region. This page is dedicated to them.

Congratualtions to Don Waddell for his selection to umpire at the 2024 Senior Baseball Europe and Africa Region



Congratualtions to Jim Rose for his selection to umpire at the 2024 Senior Softball World Series



Congratualtions to Candido Anicete for his selection to umpire at the 2024 Senior Baseball West Region

Register for online Umpire Clinics

CA D4
UMPIRE MANUALS AND PUBLICATIONS

CA D4 Umpire Training Videos WESTERN REGION RULE VIDEOS

CA D4 Umpire Hall of Fame

#### **CALIFORNIA DISTRICT 4 UMPIRES**

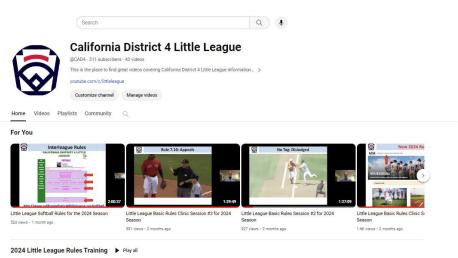
### CALIFORNIA DISTRICT 4 PUBLICATIONS AND MANUALS



Little League Softball Rules

for the 2024 Season





Session #2 for 2024 Season Clinic Session #3 for 2024 Teenage Basehall Division Session #4 for 2024 Season

Little League Basic Rules

Clinic Session #1 for 2024

# California 4 Umpire Uniform – Desired Style



The entire crew should match in uniform style and colors:

- Pro Black or Pro Blue Polo Shirt, black trim
  - Little League Umpire Patch or Unified Little League Patch
  - American Flag (optional)
- Mock turtleneck undershirt, black or white
- Black California 4 Hat, Carolina Blue lettering No local league hats!
- Black Shoes, Socks, Belt
- Black Jacket w/White Trim or Solid
- Black Ball Bags
- Charcoal Grey Slacks

Other uniform shirts acceptable if the entire crew matches and Little League Patch is affixed.





# Umpire Equipment for Games



# **BRING EVERYTHING**



# Game Preliminaries before Arriving at the Site



- Check Email/Text For Changes
- Check District 4 Website For Changes
- Contact Partners The Night Before
- Verify Time And Location of game
- Verify Uniform And Parking location
- Make sure your uniform is Clean And Neat
- Clean and Polish Black Shoes
- Review Material For Your Game Level rules, mechanics
- Plan Arrival 60 Minutes Before Game Time
- Bring All Umpire Uniforms & Equipment
- Check Email Again For Late Changes
- Have Your Partners' Cell Numbers

# Upon Arriving at the Game Site



### Locate the Tournament Director

- Confirm Your Assignment, especially if multiple games at the site
- Check For Possible Umpire Parking Area
- Let the TD Know Where You Are Parked...Hopefully Away From The Crowd
- Ask If Your Partners Have Checked In
- Ask About Pre-Game Ceremony
- Ask About any special safety precautions for that location
- If two youth umpires on the game, find your Game Coordinator! (TOC only)

## What is a Game Coordinator?



### **Little League Rule 9.03(d) covers the Game Coordinator:**

- d) If no adult umpire is available for a game, and non-adult umpires are used exclusively for that game, the local Little League must assign an adult as Game Coordinator, or the game cannot be played. The Game Coordinator must not be a manager or coach of either team in the game, and cannot be assigned as Game Coordinator for more than one game at a time. The Game Coordinator's duties shall be:
  - (1) To be included in the pregame meeting as noted in Rule 4.01;
- (2) To remain at the game at all times, including between half-innings, in a position to see all actions on the field and in close proximity to the field (not in any enclosure). If, for some reason, the Game Coordinator is not present or is unable to perform his/her duties for any reason, the game must be suspended until the Game Coordinator returns, or until a new adult Game Coordinator is present and assumes the duties of Game Coordinator for the remainder of the game;
  - (3) To oversee the conduct of all players, managers, coaches, and umpires in the game;
- (4) To have the authority to disqualify any player, coach, manager, or substitute for objecting to the decisions of an umpire, for unsportsmanlike conduct or language, or for any of the reasons enumerated in these Playing Rules, and to eject such disqualified person from the playing field. If the Game Coordinator disqualifies a player while a play is in progress, the disqualification shall not take effect until no further action is possible in that play;
- (5) To have the sole ability to judge as to whether and when play shall be suspended during a game because of inclement weather conditions or the unfit condition of the playing field; as to whether and when play shall be resumed after such suspension; and as to whether and when a game shall be terminated after such suspension. Said Game Coordinator shall not call the game until at least thirty minutes after play as suspended. The Game Coordinator may continue suspension as long as there is any chance to resume play. (This supersedes Rule 3.10.)
- A.R. The Game Coordinator should not interrupt or stop a game until all play and action ends. At that time, the Game Coordinator can alert the plate umpire to stop the game, and at that time enforce any part of 9.03(d).

## What is a Game Coordinator – Key Points



### What are duties of the Game Coordinator:

- If no adult umpires used, there must be an independent adult Game Coordinator for each game
- Part of the pregame procedures with the youth umpires field and equipment inspection, pregame meeting with Managers
- Must be present at the game site, attentive to the game actions
- Monitors everything going on "inside the fence" during the game umpires, players, managers and coaches
- Sole judge of when play must be suspended for weather, darkness or field conditions
- Has authority to disqualify any game participant for Unsportsmanlike Behavior

### What can the Game Coordinator NOT do:

- Game Coordinator cannot overrule the decision of any on field umpire they are not an umpire but can help a Youth Umpire resolve questions if requested
- Must not interrupt play by going onto the field during game action, and then only when the Youth Plate
   Umpire has stopped play
- Cannot remove spectators, that is a role for the Tournament Director

# **Umpire Pregame Meeting**



- Hold an Umpire Pregame with your partners (and Game Coordinator)
  - Be On The Same Page on everything:
    - Outfield Coverage
    - Trouble Ball
    - Fair/Foul Responsibilities
    - 1<sup>st</sup> To 3<sup>rd</sup> Coverage
    - R1 & R2 (2 Outs, Less Than 2)
    - Tag Ups & Touches
    - Time Play
    - Pre-Signals, Etc.
  - Review rules so all understand and agree
  - Check each other to make sure all are properly dressed
  - Decide upon post game meal plans

# Upon Entering the Field



- Enter As A Team, all together and stay together
- Should be on the field no later than 25 minutes before the game
- Be Professional...Smile...Have Fun
- Inspect Team Equipment as a team stay together!
  - Inspect the equipment of the team NOT doing warmups, should be in dugout
  - Ask Manager to have all equipment placed outside dugout for Inspection
  - Same umpire checks same equipment in both dugouts
  - Remove Illegal or Defective Equipment from Dugout and give to Tournament Director
  - Follow on to other team once they are back to dugout
- Walk The Field:
  - Field Properly Marked or areas needing change
  - Unsafe Conditions Identified for Correction
  - Note Where A Ball Could Get Under, Through, Or Lodged
- Observe team warm ups, watching for potential safety issues

## Pregame Ceremony



### Order Of Event:

- Introduction of Players
- Announcement Of League Officials, Teams, Umpires, Etc.
- National Anthem, Pledge Of Allegiance, Little League Pledge, Etc.
- Umpire Crew To Stand Behind Batter's Boxes...Toes To The Line ...Or Facing Flag
- For National Anthem or Pledge of Allegiance, right hand holding hat goes over heart, not hat on heart.

# Starting the Game



### Pre-Game Plate Meeting: Managers, Team Captains And TD

- First Name Introductions by Plate Umpire
- Plate Umpire Verifies Lineups by:
  - Confirming the Batting Order, and substitutes (Senior Divisions)
  - Checking for same Last Names and Duplicate Numbers
  - Confirming which players are not eligible to pitch, and any innings restrictions in softball
  - Confirming the starting Catcher (Baseball)
- To Each Manager -- "Are Your Players Properly Equipped For Little League Baseball/Softball Today?" <u>MUST</u> Receive An Affirmative Answer
- Confirm Ground Rules, use TD if needed
- End meeting, tell Home Team Manager to take field

### Teams Remain In Their Dugouts Until The Plate Meeting Has Completed

## During the Game



### Between Innings:

- Positioning
  - BUs In The Outfield, avoiding warmup throws
  - PU At The Foul Line...Defensive Side facing the team coming to bat
  - Limit Meeting With Partner
  - Hustle Players, 1 Minute...5 Pitches
- During a Pitching Change
  - PU Records...BU Count 8 Pitches after having moved down foul line near HP
- Stay Away From Spectators, Managers/Coaches And Players
- Stay hydrated
- Do not use your phone or check email!

## After the Game Ends



### When Game Ends:

- Promptly Leave As A Team Via The Winning Side...Your Job Is Done
- Be Courteous...But Do Not Address Or Mingle With Spectators
- Go to the post game location either umpire gathering area or to your vehicles (don't hang out at the Snack Bar)

### Post Game Meeting:

- Discuss Knotty Problems
- Constructive Suggestions For Improvement
- Was I A Good Partner Today?

### Game Reports:

• Email Or Call District UIC To Report Protests, Incidents & Ejections

# After the Game Ends-A Tie or Suspended Game



If your game stops without it being completed to a winner

- Plate Umpire should review the Lineup Card and make sure that all substitutions, defensive visits, Special Pinch Runners are properly noted
- Plate Umpire must give the Lineup Card to the Tournament Director who will arrange for it to be delivered to site of resumed game
- Tournament Director will bundle it with the Scorebook
- Immediately notify Don Waddell by text (925-788-6346) of suspended game

Game will be resumed as determined by Ted Boet, District Administrator

- Typically at next impacted game location and date for winner/loser
- New umpire crew will be assigned to finish the game

# District 4 Standard Lineup Cards



- Standard Four Copy Lineup Card supplied by District 4
- Two different cards one for Continuous Batting Order and one for 9 Position Batting Order
- Tournament Director will give blank to each manager.
- Check with TD upon arrival he/she has blanks
- Contains places to notate all required information.

| 7    | eam:    | HOMESUM MODELLINE | 300 |            | Hor  | ne    |                  | Vis   | itor | _ |
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| California                  | Dist          | ric      | t 4      |                       |          |          |  |  |  |  |
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## Proper Lineup Card – Start of the Game



|               |       | Californ                 | ia D | ist      |       |       |     |      |      |      |
|---------------|-------|--------------------------|------|----------|-------|-------|-----|------|------|------|
| Т             | eam:  | Athletic.<br>Ted Boen    | 5    |          | Hor   | ne    | ×   | Vis  | itor | _    |
| Man           |       |                          |      | 6        |       |       |     | 1/2  |      | _    |
|               |       | nuous Batting Order      |      |          | Defer | nsive | Cha | nges | (T/B | )    |
| No.           |       | e (First and Last)       | POS  | $\angle$ |       | _     | /   |      | /    | /    |
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| 35            | 6 C   | Powell                   | 7    |          |       |       |     |      |      |      |
| 21            | 7 F   | rank<br>Inowles          |      |          |       |       |     |      |      |      |
| 18            | 8 F   | Munoz                    | 3    |          |       |       |     |      |      |      |
| 62            |       | Davis                    | 4    |          |       |       |     |      |      |      |
| 55            | (     | eAndre<br>Palhoun        |      |          |       |       |     |      |      |      |
|               | 4     | lhris<br>Branich         | 8    |          |       |       |     |      |      |      |
| 58            |       | Frnold<br>Lum            | 5    |          |       |       |     |      |      |      |
|               | 13    |                          |      |          |       |       |     |      |      |      |
|               | 14    |                          |      |          |       |       |     |      |      |      |
|               |       | Innings                  | 1    | 2        | 3     | al    | 5   | 6    | 7    | 8    |
| Cour          |       | Visitor                  |      |          |       |       |     |      |      |      |
| Run           | iner  | Home                     |      |          |       |       |     |      |      |      |
| Vis           |       | Visitor                  |      |          |       |       |     |      |      |      |
| VIS           | ints  | Home                     |      |          |       |       |     |      |      |      |
|               |       | Visitor                  |      |          |       |       |     |      |      |      |
| Sco           | ore - | Home                     |      |          |       |       |     |      |      | -    |

- A 4 Part carbon form is prepared by each Manager and taken by the Plate Umpire at the Plate Meeting:
  - Bottom copy to Team Manager who prepared card
  - Next copy (Pink) to opposing team Manager
  - Second copy (yellow) to Official Scorekeeper
  - Top copy (white) kept by Plate Umpire
- Plate Umpire will check the Lineup Card before tearing apart for proper completion. A properly completed Line Up card when received from the Manager must include:
  - Name of team
  - First and Last name of Team Manager
  - Home or Visitor checked
  - Date of game
  - Player's names, numbers and position.
    - At least first initial and last name; full first name is preferred
    - Uniform number
    - Position number, 1-9. Entering letters for position such as RF is not correct.
  - No duplicate names
  - No duplicate uniform numbers
  - No duplicate position numbers
  - No missing position numbers
- The Plate Umpire may make optional notations :
  - Identifying players not eligible to pitch in that game by rule
  - Any special issues may be noted on reverse

# Proper Lineup Card – During the Game



# <u>Using the Lineup Card in a Game – Continuous</u> <u>Batting Order Example</u>

The form provides space to record all of the information needed to track the progress of the game. Space is provided to list:

- Inning pitcher and catcher substitutes entered, their number, number of outs, and position on the field.
- Special Pinch Runners,
- pitch count
- Defensive conferences.
- the score by inning,

Here is the example on how the form appears with a completed game:

- 1. Top of 1st, Visitors score 2 runs.
- 2. Bottom of 1st, #10 is used as a Courtesy Runner for #25. Home scores no runs.
- 3. Top of 2nd, Visitors score 8 runs. Bottom of 2nd, Home scores 2 runs.
- 4. Top of 3rd, no out, #55 enters for #10 at Shortstop, #21 enters for #30 in Right Field, and #10 moves from SS to Catcher. #5 not on defense. Only enter F2 change.
- 5. Top of 3rd, two out, Manager Boet visits pitcher #25 once, visit noted in Visits section.
- 6. Top of 3rd, Visitors score no runs. Bottom of 3rd, Home scores 2 runs.
- 7. Top of 4<sup>th</sup> one out, Manager Boet visits pitcher #25. Top of 4th 2 outs, #58 replaces #25 as Pitcher. #44 had started last batter with 49 pitches, finished with 57. Since this is a Rest Threshold, enter 50/7 as the threshold plus extra pitches next to #25. Manager Boet visit #58 after one batter.
- 8. In 4th Visitors score 1 run and Home scores 2 runs.
- 9. Top of 5th, no outs #11 enters for #25 in Right Field, #30 re-enters for #14 at Shortstop. No entries needed. Manager Boet visits #58 with one out.
- 10. Fifth inning, Visitors score none and Home scores none.
- 11. Top of 6th, no outs, #30 replaces #58 as pitcher. #58 started last batter at 82, finished with 87 pitches. #58 is removed from game and replaced by #55.
- 12. Bottom of 6th, #18 is used as a Courtesy Runner for #10.
- 13. In 6th inning, Visitors score no runs, Home scores 6 and game ends 12-11.

|                      | Califor                 | nia  | D  | is | tri    | cŧ   | 4    |      |           |     |
|----------------------|-------------------------|------|----|----|--------|------|------|------|-----------|-----|
| Te                   | am: Athletic            | -5   |    |    | Ho     | me   |      | ×V   | isite     | or  |
| Mana                 | ger: Ted Boe            | +    |    |    | Da     | te:  | 5    | 131  | 123       | 3   |
|                      | Continuous Batting Orde |      |    |    | Defe   | ensi | ve C | hang | jes (1    | /B) |
|                      | Name (First and Last)   | PC   | os | 3/ | 4      | 6    | 1    | 1    | 7         | 7   |
| 5 1<br>25 2          | Ron<br>Matthews         | 2    | П  |    |        |      | Ī    | 1    | 1         | T   |
| 25 2                 | Phil<br>Raines          | 1    |    |    | 59     |      | T    | T    | T         | T   |
| 10                   | Neal<br>McSherry        | 6    | 1  | 2  |        |      | T    | T    | $\dagger$ | †   |
| 14                   | mark<br>Torres          |      |    |    |        |      | Ī    | T    | T         | T   |
| 30 5                 | Ben<br>Navarro          | 9    |    |    |        | 1    |      | T    |           | 1   |
| 35                   | Colby<br>Powell         | 7    |    |    |        | 7200 |      |      |           | T   |
| 21                   | Frank<br>Knowles        |      |    |    |        |      |      |      |           | T   |
| 18 8                 | Rick<br>Munoz           | 3    | T  |    |        |      |      |      |           | T   |
| 62 9                 | Phil                    | 4    |    | T  |        |      |      |      | T         | T   |
| 55 10                | De Andre<br>Calhoun     |      |    |    |        |      |      | T    |           |     |
| 55<br>41 11<br>58 12 | Chris<br>Branich        | 8    |    | 1  | 1      |      |      |      |           |     |
|                      | Arnold                  | 5    |    | 1  | P      | 5/2  |      |      |           |     |
| 13                   |                         |      |    | T  | 1      |      |      |      |           |     |
| 14                   |                         |      |    | T  | 1      |      |      |      |           |     |
|                      | Innings                 | 1    | 2  | 1  | 3      | Bj   | 5    | 6    | 7         | 8   |
| Courtesy             | Visitor                 |      |    | T  | T      | 1    | _    |      |           |     |
| Runner               | Home                    | 0/25 |    | T  | $\top$ | 1    |      | 18/0 |           | -   |
| Visits               | Visitor                 |      | -  | T  | +      | +    | _    | 10   |           | -   |
| visits               | Home                    |      |    | 2  | 5 9    | 5    | 58   |      | -         | -   |
| Score                | Visitor                 | 2    | 8  | C  |        | _    | 0    | 0    | $\dashv$  | -   |
| Score                | Home                    | 0    | 0  | 1  | , 1.   | 3    | 7    | ~    | -         | _   |

# Proper Lineup Card – During the Game



### <u>Using the Lineup Card in a Game – Batting 9 Example</u>

#### **USING THE LINEUP CARD IN A GAME**

The form provides space to record all of the information needed to track the progress of the game. Space is provided to list:

- Inning substitutes entered, their number, number of outs, and position on the field.
- Special Pinch Runners,
- pitch count
- Defensive conferences.
- the score by inning,

Here is the example on how the form appears with a completed game:

- Top of 1st, Visitors score 2 runs.
- Bottom of 1st, #11 is used as a Special Pinch Runner for #27. Home scores no runs.
- Top of 2nd, Visitors score 8 runs for total of 10. Bottom of 2nd, Home scores 2 runs.
- Top of 3rd, no out, #14 enters for #30 at Shortstop, #4 enters for #25 in Right Field, and #2 moves from SS to Catcher.
- Top of 3rd, one out, #5 replaces #46 at Second Base.
- 6. Top of 3rd, two out, Manager Boet visits pitcher #44 twice.
- 7. Top of 3rd, Visitors score no runs. Bottom of 3rd, Home scores 2 runs.
- Top of 4th, Manager Boet visits pitcher #44. Top of 4th 2 outs, #54 replaces #44 as Pitcher. #44 had started last batter with 49 pitches, finished with 57. Since this is a Rest Threshold, enter 50/7 as the threshold plus extra pitches in the Pitchers section.
- In 4th Visitors score 1 run and Home scores 2 runs.
- Top of 5th, no outs #11 enters for #25 in Right Field, #30 re-enters for #14 at Shortstop. Manager Boet visits #54 with one out.
- 11. Bottom of 5th one out, #46 re-enters for #5 at Second Base.
- 12. Fifth inning, Visitors score none and Home scores none.
- Top of 6th, no outs, #30 replaces #54 as pitcher. #54 started last batter at 82, finished with 87 pitches. #54 is removed from game and replaced by #44 who re-enters at Shortstop. With two outs, #25 re-enters replacing #11 in Right Field.
- 14. Bottom of 6th, #5 is used as a Special Pinch Runner for #25.
- 15. In 6th inning, Visitors score no runs, Home scores 6 and game ends 12-11.

|         | eam: Athletics orger: Ted Boet                             | _    | Date | ):   |          |    | -20      | 1   |
|---------|--|------|------|------|----------|----|----------|-----|
| No.     | Starters Name  | Pos. | 3/   | nnin | gs 17    | 4  | 1        | 7   |
| -       | [Quilici   | 2    | 14   |      | 30       | Т  | 30       | Ι   |
| 15      | NDowning   | 9    | 4    | T    | 09       | П  | 25<br>29 | T   |
|         | C.Dolph  | 3    |      |      | 7        | П  | 1        | T   |
| 2       | T. Keo hane  | 6    | 2    |      |          | T  |          | T   |
| 8       | R. Bittner   | 8    |      |      | H        | П  |          | T   |
| 13      | 6 0 0 1  | 7    |      | T    |          | T  |          | T   |
| 16      | T. Stites  | 4    | 5    | T    |          | 46 | T        | T   |
| 57      | K. Sullivan  | 5    |      | I    |          | I  |          | I   |
| 44      | S. Depetris  | 1    |      | 54   | П        | T  | 94       | I   |
| <u></u> | G Romero   |      | N    |      | Pitch    | ch | Vis      | Its |
| 4       | 5. Teixeira  |      | 4    | 4    | 50<br>85 | 7  | 1,1      | ١   |
| 11      | 5. Taylor  |      | 3    | 0    | 12       |    |          |     |
| 14      | J. Flores/   |      | F    |      |          |    |          | _   |
| 54      | D. Waddell   |      | F    |      |          |    |          |     |
|         | 15/Sub   |      | F    |      |          |    |          |     |
|         | Innings  | 1    | 2    | 3    | 4        | 5  | 6        |     |
|         | Visito   | 2    | 10   | 10   | 11       | 11 | 11       |     |
|         | Home   | 0    | 2    | 4    | 6        | 6  | 12       | 1   |
|         | Special Pinch Runner (No.<br>Special Pinch Runner For (No. |      |      | -    | -        | -  | 5        | 1   |

## **Umpire Assignments for Tournaments**



- Umpires have been nominated by their Local League Chief Umpire
- The District 4 Umpire in Chief is responsible for selection and assignment of umpires to all All Stars games
- Game assignments for Umpires will be made using the District 4
   Umpire Scheduler web tool (more detail later)
- Umpires assigned to a game may come from different leagues
- Umpire crews may consist of 2, 3, or 4 umpires
- Umpire crews will be expected to use the standard District 4 Umpire Mechanics, available on the District 4 website, for whatever crew size is on the game

# How do Game Assignments Work



### Your League Chief Umpire Must Know:

- Your Cell Phone Number
- Your Email Address
- You Have Ready Transportation
- Your Experience Level
- Your Age If Under 18 Years Old
- Your Availability If Your Game Is Called Or Cancelled
- Once the League Chief sets you up in the Scheduler you will be notified

### Game Assignment Rules:

- All umpires are impartial for each game regardless of home league and participants.
- Only one youth umpire (under age 18) can be assigned to a game. At lease one adult must be on the game. <u>Exception for TOC only with Game Coordinator</u>.
- All umpires are volunteers no one gets paid! You may get a hot dog and a soda.....

## C4UA Umpire Scheduler – where to access





#### Welcome

This is the California District 4 portal. This site allows registered C4UA umpires access to the online game scheduler, local rules and policies, forms, etc. Your respective League Chief Umpires (LCU) are responsible for assigning your post-season games

The online game scheduler allows the LCU to schedule games based on availability - games/positions not yet assigned and by calendar week

The entire process is instantaneous and provides immediate feedback via e-mail to the league chief umpires and your partner (if already scheduled). Other features of the Game Scheduler:

View and print your current schedule View and print entire schedule

There will also be useful information and links to make your umpiring as fun and rewarding as possible.

Click here to login now.



Umpires | Reports | Assignments | Upcoming Games | My Games | Past Games | Links | Change Password | Logout

#### **My Games**

This is a listing of games assigned to you. Click on your partner's name to view his/her contact information. Click on field location to open a Yahoo map and retrieve driving directions to ballfield or click on Google to open a satellite and map view to see the actual field. If you would like to umpire additional games, please contact your League Chief Umpire.

| Level | GameNo | Date | Time | Location | Division | Team 1 | Team 2 | PU | U1 | U2 | U3 |        |
|-------|--------|------|------|----------|----------|--------|--------|----|----|----|----|--------|
|       |        |      |      |          |          |        |        |    |    |    |    | Google |



Umpires | Reports | Assignments | Upcoming Games | My Games | Past Games | Links | Change Password | Logout

#### Upcoming Games

This is a listing of all remaining post season games. Click on field location to open a We Go Here map and retrieve driving directions to ballfield or click on Google to open a satellite and map view to see the actual field. If you would like to umpire additional games, please contact your League Chief Umpire. To search for specific games, use one of the following two options hallow:

Search by Level: Major BB ▼ Go Search by Umpire Last Name: Go

| Level | GameNo | Date                 | Time        | Location       | Division    | Team 1                      | Team 2             | PU                        | U1                        | U2                        | U3                        |        |
|-------|--------|----------------------|-------------|----------------|-------------|-----------------------------|--------------------|---------------------------|---------------------------|---------------------------|---------------------------|--------|
| тос   | 1      | Friday,<br>June 18   |             | Martinez<br>LL | Major<br>SB | Martinez                    | Pinole<br>Hercules | District<br>4             | District<br>4             | District<br>4             | District 4                | Google |
| тос   | 2      | Friday,<br>June 18   |             | Martinez<br>LL |             | Walnut<br>Creek/Continental | Richmond           | District<br>4             | District<br>4             | District<br>4             | District 4                | Google |
| тос   | 3      | Saturday,<br>June 19 |             | Alameda<br>LL  | Major<br>BB | Lafayette                   | Martinez           | North<br>South<br>Oakland | North<br>South<br>Oakland | North<br>South<br>Oakland | North<br>South<br>Oakland | Google |
| тос   | 4      | Saturday,<br>June 19 |             | Alameda<br>LL  | Major<br>BB | North Oakland               | Clayton<br>Valley  | Jason<br>Narin            | Javier<br>Gonzalez        | Alameda                   | Greg<br>Rodriguez         | Google |
| тос   | 5      | Saturday,<br>June 19 |             | Alameda<br>LL  | Major<br>BB | South Oakland               | Pinole<br>Hercules | Walnut<br>Creek           | Walnut<br>Creek           | Walnut<br>Creek           | Walnut<br>Creek           | Google |
| тос   | 6      | Saturday,<br>June 19 | 07:00<br>PM | Alameda<br>LL  | Major<br>BB | Alameda                     | Walnut<br>Creek    | Pinole<br>Hercules        | Pinole<br>Hercules        | Pinole<br>Hercules        | Pinole<br>Hercules        | Google |
| тос   | 7      | Saturday,<br>June 19 | 11:00<br>AM | Martinez<br>LL | Major<br>SB | Winner #1                   | Winner<br>#2       | District<br>4             | District<br>4             | District<br>4             | District 4                | Google |
| тос   | 8      | Saturday,<br>June 26 |             | Alameda<br>LL  | Major<br>BB | Winner #1                   | Winner<br>#2       | District<br>4             | District<br>4             | District<br>4             | District 4                | Google |
| тос   | 9      | Saturday,<br>June 26 |             | Alameda<br>LL  | Major<br>BB | Winner #3                   | Winner<br>#4       | Albany                    | Albany                    | Albany                    | Albany                    | Google |
| тос   | 10     | Sunday,<br>June 27   |             | Alameda<br>LL  | Major<br>BB | Winner #5                   | Winner<br>#6       | District<br>4             | District<br>4             | District<br>4             | District 4                | Google |

http://c4ua.llblues.org/

# More on Game Assigning



- Access the C4UA Umpire Scheduler
  - Login And Change Password
  - Look For Games Assigned To Your League
  - Let Your LCU Know What Games You Want To Umpire
- Stand By For Changes
  - Game Cancellations Or Rain Outs
  - May Need To Switch Crews To Avoid Conflict
- Everyday Has An Opening To Fill!!!!
- Fill out Umpire Crews to max of 4
  - Review assignments looking for games of interest
  - If less than 4 umpires, send notice to UIC requesting to be added.
  - We will review game and decide if adding you is appropriate

### **Tournament Schedules and Results**





http://www.californiadistrict4littleleague.org/tournaments

- All tournament brackets are available on the District 4 website
- Access via the Tournaments menu item, then select the tournament for 2024
- Each tournament will have its own bracket
- Results, cancellations, changes posted daily

# **All Stars Umpires**



- Questions?
  - If regarding All Star procedures, scheduling, uniforms contact Don Waddell, District 4 Umpire in Chief
    - <u>Ilcad4uic@gmail.com</u>
    - 925-788-6346
  - If regarding Tournament of Champions or All Star rules, contact Jim Rose
    - Jrose001@aol.com
    - 925-348-0734