

District 4 Tournament Umpire Training







Reminders for the Meeting



- Please Mute your audio throughout the meeting
- We are recording this meeting
- We will have several breaks to answer questions. To ask a question:
 - Use the Chat function in the Zoom menu
 - Send your question to Jim Rose only



Prepare District 4 Umpires For the post regular season tournaments.

- Tournament of Champions
- International All Star Tournament, including the Future Stars Tournament
- Content:
 - Umpire procedures before, during and after games
 - Points of Emphasis for the tournaments
 - Playing rule variations from the Regular Season

Points of Emphasis for TOC and All Star Umpires



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Official District

League



The following are points of emphasis for umpires in TOC and All Stars. They apply to both TOC and All Stars, baseball and softball, and ALL divisions of play unless otherwise noted



Prior to the game:

Only the manager and up to two coaches are allowed on the field. Have TD remove extra coaches immediately

Coaches may warm up pitchers anytime, anywhere; no protective equipment required. Coaches may catch (TOC Only)

Coaches may NOT warm up pitchers and may NOT catch (All Stars Only)



Prior to the game:

Players with bats MUST wear batting helmets in warm-ups

A catcher fielding infield/outfield practice near a coach with a bat MUST wear a catcher's helmet with dangling throat guard

Player warming up a pitcher must have catcher's helmet with dangling throat guard



During the game:

Only manager and up to two coaches are allowed

Adult MUST be in dugout at all times there are players in the dugout

TOC and Future Stars: Coaches may warm up a pitcher All Stars: Coaches may <u>NOT</u> warm up a pitcher

Coaches and managers must be inside the dugout (no standing or sitting on buckets outside the dugout) during play



During the game:

Coaches must remain in dugout between innings and may only take base coaching positions after catcher throws down after final pitch of warm ups

If field has gates on dugouts, they must remain closed during play

Players cannot handle bats in the dugout



During the Game:

Managers, coaches, and players shall NOT converse with fans or parents

Parents, fans, or extra coaches not in dugout may not relay information to managers and coaches

If a team has a scorebook kept outside the dugout, there may be NO communication between that scorekeeper and the dugout. Umpires will NOT relay any information to that scorekeeper

If teams are violating these rules on communication with those outside the dugout, notify the TD immediately



During the Game:

Have the pitcher and catcher ready to go for warm-up pitches between innings

If catcher is putting on gear, have another player with a catcher's mask warm up the pitcher (or a coach in TOC and Future Stars)

When the third out is made, the goal is to begin the next half of the inning (pitching to a batter) in <u>one minute</u>

Rule 8.03 stipulates pitcher allowed no more than 8 pitches, taking no longer than 1 minute



Cell Phones:

No cell phones or electronic devices are allowed on the field, even for scorekeeping purposes

Scorekeeping applications on phones or tablets are allowed in the dugout

No manager, coach, or player may use a phone to communicate. EXCEPTION: first responder related to work

Penalty: Ejection (Please, first warn. Make a distinction between checking time on phone, etc. and communicating)



Prior to game, umpires must inspect equipment: Bats:

> Check for defective bats (cracks, dents, etc.) Check for illegal bats (sticky substances, length and diameter, proper logo)

Batting Helmets:

Check for NOCSAE logo Check for excessive decals/stickers (less than 20% of helmet surface) and re-painting Check for cracks, missing or torn padding, and loose or missing screws on faceguards Check that c-flap cheek guards are same manufacturer as helmet and no new holes drilled in helmet



Catcher's Helmets:

- Check for NOCSAE logo
- Check for cracks
- Check for missing or torn padding
- Check that all screws are in place and secure for faceguard
- Check for dangling throat guard
- Other protective equipment: check to see it is in good
 - repair and not missing straps/buckles and is not
- damaged

<u>Remove any equipment that is defective or illegal and give to the Tournament Director</u>



Bat Length and Logo:

Baseball: Little League Division and Below: USABat and up to 2 5/8" and 33" Intermediate and Juniors: USABat or BBCOR and up to 2 5/8" and 34" Seniors: BBCOR (drop -3) and up to 2 5/8" and 36"

Softball:

All bats must be softball bat, BPF 1.20, and 2 1/4" Little League Division and Below: up to 33" Juniors and Seniors: up to 34"



Lineup Changes:

Offensive changes (Seniors ONLY) can only be made when player is coming up to bat or entering as a runner

Defensive changes made when player is entering the field on defense

Unannounced substitutes, which are legal, can occur if manager does not inform plate umpire of changes



✓ Keep track of all pitching changes

- ✓ Keep track of all catcher changes in baseball
- ✓ Keep track of all substitutions in Senior Baseball and Softball
- ✓ Keep track of all Special Pinch Runners in Senior Baseball and Softball, and all courtesy runners in other divisions
- ✓ Keep track of all offensive time outs and defensive visits



Keep track of pitchers removed from mound or circle and whether they sit on the bench in Intermediate and Junior Baseball, and Softball Divisions BELOW Juniors

In those divisions, pitchers leaving the mound or circle may return as pitchers, but NOT if they have been removed defensively and have sat on the bench

TOC Only:

Defensive mandatory play will be recorded by the scorekeeper on a special tracking sheet

Managers are instructed to bring to scorekeeper all players who sit defensively each half-inning until all defensive mandatory play requirements have been met

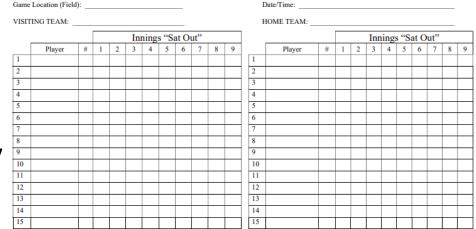
California District 4 Tournament of Champions Continuous Batting Order Mandatory Play Tracking

Mandatory Play Requirements:

 Each player must complete one time at bat. This is met by entering the batter's box with no count, and completing the at bat by being retired; or if becomes a runner, by being put out on the bases, scores, or the inning ends. During the first plate appearance, the player may not be removed until they complete the at bat.

 Each player must play 6 defensive outs. A defensive out consists of being on the field on defense when 6 outs are made, or the inning ends after 5 runs are scored (AAA Baseball and Softball and AA Baseball divisions only).

Mandatory Play Tracking: Each inning the scorekeeper will note which players are not on the field on defense by marking in the table below. This will serve as the basis for determining who has played on defense that inning.







Between Innings:

- Limit warmups by defensive team to <u>no more than 1 minute</u>, or 8 pitches. If catcher is slow to come out, you can give no warmups to pitcher with catcher. Base Umpire should be working the defensive dugout encouraging Manager to get the Catcher dressed with gear.
- First batter only out of the dugout between innings.

During Game Action:

Do not let the Base Coach come and pick up discarded bats to return to the dugout. Tell the Manager to have a player with helmet retrieve bats. Do not let Base Coaches retrieve foul balls and put into play. Have all Foul Balls returned to you, or if left the field to the Scorekeeper.

Substitutions:

Encourage Managers to report substitutions promptly, not waiting until the inning is ready to start.

Goal for a 6 inning game should be 90 minutes in duration!

Working with Managers and Coaches



1. Managers, coaches and umpires have equal roles but different duties during a game. Respect their role but expect respect for your role in return. *Don't rely upon your uniform or title, earn it.*

2. Address the manager by their first name, not "Hey Coach" and let them know your name so you don't get called "Hey Blue!" Don't shout at managers and coaches, and don't let them shout at you. *Respect each other*.

3. Be approachable and responsive to Managers if they have a question. We can help them run their team properly by keeping them informed. If they want to talk, ask them politely *"What is your question?"*

4. Don't look for problems, they will find you! Deal with only those that impact the game, are direct violations of the rules, or are safety issues. Leave the *"dirty sticks" alone*.

5. Don't coach players during the game. Leave that to the manager. Quietly tell the manager about significant issues between innings. *Help the manager succeed.*

6. Ejecting a game participant should be the exception, not a tool you use to manage the game. A team missing a player or an adult has lost a chance at learning.

7. Remember, its just a game between two teams of children! Have fun!

Managing Spectators



What to do if the game is disrupted by unruly or unsafe spectators?

- yelling at umpires or teams
- threatening violence against umpires
- language being used that is inconsistent with Little League standards
- alcohol, tobacco or drug use
- might be other disruptions!

The Umpire's job is to handle what goes on "inside the fence", the Tournament Director deals with activities "outside the fence."

- if during the game, let scorekeeper know you want to talk to the Tournament Director

- keep game moving so players have flow of the game

If events escalate, and you feel that game should not continue for the safety of game participants, use Rule 9.01(g)

- suspend the game
- order both teams to their dugouts
- advise both managers why game is being suspended
- let the TD handle the spectator issue
- do not re-start the game until situation is under control





• Time for Questions and Answers on Points of Emphasis for Tournament Play



Tournament of Champions Playing Rules and Conditions





TOC games, except when noted in District 4 Interleague Rules and here, are played under Little League Official Playing Rules and Regulations

No local rules or manager agreements are allowed in TOC

Ground rules for fields do apply, and must be reviewed in the plate meeting



Baseball TOC Includes:

AA Division AAA Division Major Division Intermediate (50/70) Division Junior Division

Softball TOC Includes:

Minor Division Major Division Senior Division





The following rules (UNLESS noted by an exception) apply to all of TOC, both baseball and softball, and all divisions of play



Number of Adult Coaches:

May have up to three adults (manager and two coaches)

Number of Players:

A game may begin and/or continue with a team of eight or more players



Mandatory Play:

For the purpose of satisfying the requirements of Mandatory Play, a player must bat once and play six defensive outs

Minor Baseball and Softball

Innings limited to five runs (except unlimited 6th and subsequent innings). A five-run inning is the equivalent of three defensive outs.

Senior Softball and Intermediate and Junior Baseball

A team with a roster of fifteen or more players, with at least 15 eligible to play in that game, may have a mandatory play of one at-bat and three defensive outs



Mandatory Play:

For the purpose of satisfying the requirements of Mandatory Play, when appearing offensively for the first time in the game, the player must step in the batter's box with no count, and the player must remain in the game until one of the following occurs: He/she is retired as a batter; or

He/she is retired as a batter-runner; or

He/she reaches base and scores; or

After he/she reaches base, the inning or game ends.

Interpretation: When batting for the first time, a player reaching base may not have a pinch runner, special pinch runner, or courtesy runner used for him/her



Mandatory Play:

A batter called out for an illegal bat or batting out of order has met the at-bat requirement for mandatory play.

A player removed prior to meeting the running portion of the mandatory play requirement is treated as an improper substitution. Do not allow it.

While at bat, if the third out of the half-inning is recorded by putting out another base-runner prior to the batter meeting mandatory play, that batter must return as the first batter in the next half-inning **TOC Batting Order**



Batting Order: Baseball: Continuous Batting Order

> Softball: Minors and Majors: Continuous Batting Order

> > Seniors: Bat-Nine.

TOC Substitutions – Continuous Batting Order



Substitutions: Continuous Batting Order:

Defensive substitutions may be made freely

Players still must play six defensive outs at some point in the game



Substitutions: Senior Softball Only

Any player who has been removed for a substitute may re-enter the game, but only in the SAME position in the batting order

A substitute entering the game for the first time may not be removed until meeting his/her mandatory play.

Once starter and substitute meet mandatory play, there are free substitutions



Substitutions: Senior Softball Only

Multiple players may enter and re-enter in the same batting order spot

If a team has no eligible substitutes, the opposing manager will choose a player not in the batting order to substitute for an injured, ill, or ejected player.



Run Rules: Minor and Major Baseball and Softball Divisions:

Game ends when team is ahead by: 15 runs after 3 innings (2.5 innings if home leading), or 10 runs after 4 innings (3.5 innings if home team leading), or 8 runs after 5 innings (4.5 innings if home team is leading)



Run Rules: Intermediate and Junior Baseball and Senior Softball Divisions

Game ends when team is ahead by: 15 runs after 4 innings (3.5 innings if home team leading), or 10 runs after 5 innings (4.5 innings if home team leading), or 8 runs after 6 innings (5.5 innings if home team leading)



Time Limits:

All Softball and Baseball Divisions: <u>NO</u> time limits

This is different than District 4 Interleague Rules



Ending the Game:

Any game in which a winner cannot be determined shall be resumed at the point of suspension.

Regulation games called for darkness, weather, or curfew are complete if a winner can be determined.

If a regulation game is ended in an incomplete inning, the score will revert back to the last completed inning, PROVIDED the visiting team scores one or more runs to tie or go ahead AND the home team does not tie the score or take the lead during the incomplete inning



Foot in Batter's Box:

ALL Baseball, and Major and Senior Softball

Batter must keep at least one foot partially in the batter's box during the at-bat, unless one of several exceptions in Rule 6.02(c) are met. All penalties will be enforced

Third Strike Not Caught:

Majors and Above in Both Softball and Baseball The batter becomes a runner if the third strike is not caught in flight with 1B open or two outs.



Courtesy Runner: All Baseball and Softball Divisions EXCEPT Minor Softball Courtesy runner IS allowed

Special Pinch Runner: Senior Softball ONLY

Not more than once per inning, a player not currently in the lineup may be a special pinch runner for any offensive player. A player may not be special pinch run for more than once per game. This is NOT considered a substitution



Stealing of Signs:

Intermediate and Junior Baseball, and Major and Senior Softball

The stealing of signs is considered unsportsmanlike behavior. If an umpire suspects the stealing of signs by a manager, coach, or player, that person will be warned. If it happens again, that person shall be ejected.

TOC Protests



Protests: Protestable situations:

Awarding of bases Rules interpretation MPR violation Ineligible pitcher or player

Non-protestable situations:

Umpire's judgement Equipment Ejection Protest occurs AFTER next pitch or play

TOC Protests



Protests:

All play stops during a protest, and play only resumes when protest is resolved. Games CANNOT be played under protest

Even if the protest is over an umpire's judgement, the protest MUST be allowed to continue. The UIC does NOT decide what is or is not protestable





TOC Protest Procedure:

Must be made in accordance with rule 4.19

Made before pitch, play, or attempted play

All umpires confer, make ruling. If manager does not agree, may continue protest

Umpire crew chief will report conditions of protest to TD





TOC Protest Procedure (Cont.):

TD will make the decision. TD may use a Protest Committee

TD's decision is final and no further appeals may be made

Play resumes after decision is made



The following rules apply ONLY to baseball





Baseballs: RS baseballs

For 60' diamond, baseballs <u>should</u> be marked "Little League"

For 70' and 90' diamonds, baseballs <u>should</u> be marked "Senior Little League"



The following TOC rules are the same as regular season rule book rules:

Maximum number of pitches in a day

Days of rest required

Catcher-to-pitcher, pitcher-to-catcher, and catcher-to-pitcher-tocatcher limitations

Pitching thresholds

Consecutive days pitching

Re-entry of Pitchers



The following rules apply ONLY to softball



Minor Division:

Maximum three innings pitched per game No rest required between games

Major Division:

Maximum of twelve innings pitched per game
One day rest required if six or more innings pitched
No limit of innings pitched per week
If fewer than five innings pitched in a game, may pitch up to twelve innings in next game
If five or more innings pitched in a game, may only pitch up to four innings in next game, <u>no matter the number of days between games</u>



Senior Division:

Maximum of twelve innings pitched per game
No days or rest required
No limit of innings pitched per week
If fewer than six innings pitched in a game, may pitch up to twelve innings in next game
If six or more innings pitched in a game, may only pitch up to five innings in next game, <u>no matter the number of days</u> <u>between games</u>



All other pitcher rules are the regular season rule book rules



When the pitcher has the ball in the pitching circle and a runner is on a base, that runner may not legally disengage from the base until:

Minor Division: the ball reaches the batter or is struck

Major and Senior Division: The pitcher releases the ball during the pitch





• Time for Questions and Answers on TOC Rules



All Star Tournament Rules





All Star Tournaments – What are they?



- All Star tournaments are officially the International Tournament of Little League Baseball and Softball
- Tournaments are run by volunteers at all levels
- Local leagues enter the tournaments, which are independent of their regular season
- Tournament play is multiple elimination levels, usually double elimination
 - District level
 - Section (District 4 is part of Section 1, made up of 5 districts)
 - State (Section 1 is part of Northern California, a unique "state")
 - Region (Northern California is part of the West Region, made up on 12 states)
 - World Series (all regional champions from around the world)



All Star Tournaments, except when noted in the Tournament Rules and Guidelines, are played under Little League Official Playing Rules and Regulations

No local or interleague rules, or manager agreements, are allowed in the All Star Tournaments

Ground rules for fields do apply, and must be reviewed in the plate meeting



All Stars are a series of separate tournaments for both baseball and softball **Baseball Tournaments Include:**

8-to-10-Year-Old Division 9-to-11-Year-Old Division Little League Baseball (10-to-12-Year Olds) Intermediate (50/70) Division (11-to-13-Year Olds) Junior League (12-to- 14-Year Olds) Senior League (12-to-16-Year Olds)

Softball Tournaments Include:

8-to-10-Year-Old Division 9-to-11-Year-Old Division Little League Softball (10-to-12-Year-Olds) Junior League (12-to- 14-Year Olds) Senior League (12-to-16-Year Olds)



The following rules, UNLESS noted by an exception, apply to all of the All Star Tournaments, both baseball and softball, and all divisions of play.

For details on these rules refer to the Tournament Playing Rules which is in the back of the Rule Book.



Number of Coaches:

A team may have a manager and up to two coaches, no matter the number of players on the team NEW in 2023

Number of Players:

A game may not begin or continue with a team of fewer than nine players



Baseball:

RS-T baseballs only – this is a requirement For 60' diamond, baseballs <u>should</u> be marked "Little League" For 70' and 90' diamonds, baseballs <u>should</u> be marked "Senior Little League"

Softball: 8-to-10-Year-Old Division: 11" All Other Divisions: 12"

AS Illegal Bats



Use of an Illegal Bat: Refer to Rule 1.10 for bat standards

- If a player steps into the batter's box with an illegal bat, AND it is discovered before the following batter steps into the batter's box, then:
 - The player is out, unless the defensive manager elects to accept the outcome of the play
 - The player AND manager are ejected
 - The team loses one adult base coach position for remainder of game
 - The illegal bat is always removed from the game



ALL Divisions EXCEPT Seniors

Continuous Batting Order NEW in 2023



Mandatory Play with Continuous Batting Order: NEW in 2023 Juniors and Below

All rostered players in uniform at the start of the game will be in the batting order

There are <u>NO</u> defensive mandatory play requirements

Players may be entered or re-entered defensively anytime during the game

An improper batter will be considered as batting out of turn



Mandatory Play with Continuous Batting Order: NEW in 2023 Juniors and Below

A late-arriving player, if the manager chooses, will be added to the end of the batting order

A player who must leave the game will have place in batting order skipped over with no out recorded. The player may return and will go back into original batting order spot

A player unable to complete a plate appearance due to ejection, injury, or illness will have next player in batting order take his/her spot and assume the existing count



Mandatory Play with Continuous Batting Order: NEW in 2023 Juniors and Below

A batter who reaches base and is unable to run the bases due to injury, illness, or ejection will be replaced by the player who made the last out or, if eligible, a courtesy runner

A batter reaching base for the first time in the game is NOT required to run the bases. A courtesy runner can be used in this instance if eligible



Umpire Responsibility for Mandatory Play with a Continuous Batting Order: NEW in 2023

There is NO longer a responsibility for umpires to track defensive substitutions for mandatory play when a continuous batting order is used.

Umpires must still track all pitching changes and, for baseball only, catcher changes

Umpires must track pitchers in all softball up to Little League (10to-12-Year Olds), and Intermediate and Junior baseball, who have been removed from mound/circle and leave the game <u>defensively</u> at any point and are thus ineligible to return to mound/circle



Senior Baseball and Softball

Bat nine – you have regular starters and substitutes

Designated hitter position is allowed with restrictions

NO mandatory play



Substitutions (Seniors Only):

There is NO mandatory play in Seniors

A starter removed for a substitute (including the DH), may reenter the game ONCE, but ONLY in the same batting order spot

A substitute (non-starter) removed from the game may not reenter the game



Run Rules:

Little League Baseball and Softball (10-to-12 Year Olds) and Below:

Game ends when team is ahead by 15 runs after 3 innings (2.5 innings if home leading) or 10 runs after 4 innings (3.5 innings if home team is leading)

Intermediate, Junior, and Senior Baseball, and Junior and Senior Softball

Game ends when team is ahead by 15 runs after 4 innings (3.5 innings if home leading) or 10 runs after 5 innings (4.5 innings if home team is leading)

The regular season 8-run rule is NOT used in All Stars



Time Limits: There are NO time limits

Curfews:

Little League Division and Below: No new inning after 12:00am Intermediate and Juniors: No new inning after 12:30am Seniors: No new inning after 1:00am



Ending the Game:

Any game in which a winner cannot be determined shall be resumed at the point of suspension.

Regulation games called for darkness, weather, or curfew are complete if a winner can be determined.

If, in a regulation game, the visiting team ties or takes the lead in the top half of the inning and the home team cannot complete its half of the inning or take the lead, the game is suspended and resumed at the point of suspension. The game does NOT revert back to the previous inning



Tie Games:

If a game is tied, at the start of the 8th inning in Little League (10-to-12-Year Olds) and below (9th inning in Intermediate, Juniors, and Seniors), and any subsequent innings, the batter scheduled to bat last that inning will be placed on second base to start the inning

Eligible substitutes and Special Pinch Runners are allowed for Senior Divisions



Foot in Batter's Box:

Batter must keep at least one foot partially in the batter's box during the at-bat, unless one of several exceptions in TR 3(a) are met. All penalties will be enforced

Remember: catcher must catch the pitch, pitcher must stay near mound or within the circle, and batter can't swing for this to be called

Third Strike Not Caught:

ALL Divisions Except 8-to-10-Year Olds

The batter becomes a runner if the third strike is not caught in flight with 1B open or two outs.



Courtesy Runner: NEW in 2023

Junior Divisions and Below ONLY

A courtesy runner is allowed for the pitcher and/or catcher of record when there are two outs. The Courtesy Runner must be the player who made the last out.

Special Pinch Runner:

Senior Divisions ONLY

Twice in a game, but not more than once per inning, a player not currently in the lineup may be a special pinch runner for any offensive player. A player may not be special pinch run for more than once per game. This is NOT considered a substitution



Stealing of Signs:

The stealing of signs is considered unsportsmanlike behavior. If an umpire suspects the stealing of signs by a manager, coach, or player, that person will be warned. If it happens again, that person shall be ejected.

AS Protests



Protests:

Protestable situations: Awarding of bases Rules interpretation MPR violation Ineligible pitcher or player

Non-protestable situations:

Umpire's judgement Equipment Ejection Protest occurs AFTER next pitch or play





Protests:

All play stops during a protest, and play only resumes when protest is resolved. Games CANNOT be played under protest

Even if the protest is over an umpire's judgement, the protest MUST be allowed to continue. The UIC does NOT decide what is or is not protestable



Protests:

When a formal, verbal protest is made by a manager to the UIC:

Umpires conference and render decision. Game UIC announces decision

If unresolved, UIC consults with TD to contact DA

If unresolved, the TD or DA will call West Region Headquarters

If unresolved, the protest goes to the Tournament Committee in Williamsport for a final decision



The following rules apply ONLY to baseball



The following All Star rules are the same as regular season rules: Maximum number of pitches in a day

Days of rest required

Catcher-to-pitcher, pitcher-to-catcher, and catcher-to-pitcher-tocatcher limitations

Pitching thresholds

Consecutive days pitching

Pitcher re-entry rules



The following rules apply ONLY to softball



Pitching Distances:

- 8-to-10-Year Olds: 35'
- 9- to-11-Year Olds: 40'
- 11- to-12-Year Olds: 40
- Juniors and Seniors: 43'



Little League Softball (10-to-12-Year Olds) and Below:

Calendar Days of Rest1-6 innings:07 innings or more:1

Maximum Innings Pitch Per Day: 12

A player removed as pitcher, but remaining in the game defensively, may return as a pitcher anytime in the game, but only once in the same inning as was removed

No limit to the number of pitchers used in a game



Junior and Senior Softball:

There are NO pitching restrictions

A player remaining in the game, but moving to a different position, can return as a pitcher anytime in the game, but only once in the same inning as she was removed

A pitcher withdrawn from the game, defensively or offensively, may return as pitcher once per inning, providing it does not violate visits, mandatory play, or substitution rules

No limit to the number of pitchers used in a game



When the pitcher has the ball in the pitching circle and a runner is on a base, that runner may not legally disengage from the base until:

8-to-10-Year-Old Division: the ball reaches the batter or is struck

All Other Divisions: The pitcher releases the ball during the pitch



Future Stars Tournament Rules





Future Stars Tournament games are played using the All Star Tournament rules

- 8-10 Future Stars played using 8-10 Baseball All Star rules
- 9-11 Future Stars played using 9-11 Baseball All Star rules Exceptions:
- Coaches and Managers are allowed to warm up pitchers before and during the game.
- Protests will be handled by the local Tournament Director, and the protest procedure is the same as in TOC.





• Time for Questions and Answers on All Star Rules



Tournament Umpire Procedures



You Represent California District 4 during tournament games:

- Not A Local League Umpire
- Don't wear Local League or other Association markings
- Take Pride In Your Appearance
- Leave no questions about you being impartial
- Don't socialize with your friends or neighbors during the game Make A Good...First...Lasting Impression

Who Is an Eligible Tournament Umpire?



- ✓ Have been approved as a volunteer by your local league Board of Directors
- ✓ If an adult, have had a Background Check performed and approved by home league
- ✓ Have been a regular season umpire for your league
- ✓ Have experience umpiring at the division you are nominated to work
- ✓ Have working knowledge of the District 4 Umpire Mechanics
- ✓ Completed the required Concussion Awareness, Youth Sports Abuse (Safe Sports), and Sudden Cardiac Arrest awareness trainings
- ✓ Agreed to not accept cash payments to umpire games in the tournaments.
- ✓ Been recommended by your League Chief Umpire and President as a tournament umpire.
- Recommended that you be a member of the Little League Umpire Registry

Where to Find Information on Required Training



- Training is required of youth sports officials by California law and Little League Safety Policy
- Links to registration for training on District 4 website under "LL Forms"



CALIFORNIA DISTRICT 4 LIT											
		MA									
HOME	FO	ORMS									
DISTRICT STAFF		strict 4 as well as forms provided by Little League forms, insurance forms, and All Star forms.									
MEETINGS											
NEWSLETTERS	Medical Forms Accident Claim Form Accident Claim Form Instructions	Volunteer Forms 2023 Volunteer Application									
D4 UMPIRES	General Liability Claim Form	2023 Basic Volunteer Application									
BASEBALL	Player Concussion Form (English) Player Concussion Form (Spanish)	Community nero Award									
SOFTBALL	Team Concussion Form* California Concussion Verification*										
CHALLENGERS	Injury Tracker Form CDC Opioid Factsheet	Waiver Forms									
LL FORMS		II(d) Change of Address Waiver IV(h) Dedicated Volunteer Waiver									
D4 FIELDS	What Parents should know about Little League Insurance	V(a) 12 year old in Minors Waiver									
D4 BOUNDARIES											
TOURNAMENTS	Required Training Concussion Training*	All Star Forms									
	Abuse Awareness Training*	How to construct your Tournament Binder									
	Sudden Cardiac Arrest Training* Diamond Leader Training*	Verification Check List Proof of age and Residency Requirement									
	All 4 courses are required of All	Player Affidavit									

School Enrollment Form

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Star mangers and coaches

Be Prepared With the Correct Tools





CALIFORNIA DISTRICT 4 UMPIRES E NEWS AND INFORMATION MA







ABOUT

CHANNELS

Customize channel Manage videos

Fall Ball for Blues Series 🕨 Play all These videos centure our monthly Fail Ball for Blues umpire meetings! Check it out.







Overview Mechanics Clinic Selfornie District & Little Leegue ... California District & Little Learne 4.7K rieks - Zyeers ago 1.8K rieva - 2 years ago

Tournament Training for 2022 Post Season Play all



California 4 Umpire Uniform – Desired Style

The entire crew should match in uniform style and colors:

- Pro Black or Pro Blue Polo Shirt, black trim
 - Little League Umpire Patch or Unified Little League Patch
 - American Flag (optional)
- Mock turtleneck undershirt, black or white
- Black California 4 Hat, Carolina Blue lettering No local league hats!
- Black Shoes, Socks, Belt
- Black Jacket w/White Trim or Solid
- Black Ball Bags
- Charcoal Grey Slacks

Other uniform shirts acceptable if the entire crew matches and Little League Patch is affixed.









BRING EVERYTHING



Game Preliminaries before Arriving at the Site

- Check Email/Text For Changes
- Check District 4 Website For Changes
- Contact Partners The Night Before
- Verify Time And Location of game
- Verify Uniform And Parking location
- Make sure your uniform is Clean And Neat
- Clean and Polish Black Shoes
- Review Material For Your Game Level rules, mechanics
- Plan Arrival 60 Minutes Before Game Time
- Bring All Umpire Uniforms & Equipment
- Check Email Again For Late Changes
- Have Your Partners' Cell Numbers



Locate the Tournament Director

- Confirm Your Assignment, especially if multiple games at the site
- Check For Possible Umpire Parking Area
- Let the TD Know Where You Are Parked...Hopefully Away From The Crowd
- Ask If Your Partners Have Checked In
- Ask About Pre-Game Ceremony
- Ask About any special safety precautions for that location
- If two youth umpires on the game, find your Game Coordinator! (TOC only)

Umpire Pregame Meeting



- Hold an Umpire Pregame with your partners
 - Be On The Same Page on everything:
 - Outfield Coverage
 - Trouble Ball
 - Fair/Foul Responsibilities
 - 1st To 3rd Coverage
 - R1 & R2 (2 Outs, Less Than 2)
 - Tag Ups & Touches
 - Time Play
 - Pre-Signals, Etc.
 - Review rules so all understand and agree
 - Check each other to make sure all are properly dressed
 - Decide upon post game meal plans

Upon Entering the Field



- Enter As A Team, all together and stay together
- Should be on the field no later than 25 minutes before the game
- Be Professional...Smile...Have Fun
- Inspect Team Equipment as a team stay together!
 - Inspect the equipment of the team NOT doing warmups, should be in dugout
 - Ask Manager to have all equipment placed outside dugout for Inspection
 - Same umpire checks same equipment in both dugouts
 - Remove Illegal or Defective Equipment from Dugout and give to Tournament Director
 - Follow on to other team once they are back to dugout
- Walk The Field:
 - Field Properly Marked or areas needing change
 - Unsafe Conditions Identified for Correction
 - Note Where A Ball Could Get Under, Through, Or Lodged
- Observe team warm ups, watching for potential safety issues



Order Of Event:

- Introduction of Players
- Announcement Of League Officials, Teams, Umpires, Etc.
- National Anthem, Pledge Of Allegiance, Little League Pledge, Etc.
- Umpire Crew To Stand Behind Batter's Boxes...Toes To The Line ...Or Facing Flag
- For National Anthem or Pledge of Allegiance, right hand holding hat goes over heart, not hat on heart.

Starting the Game



Pre-Game Plate Meeting: Managers, Team Captains And TD

- First Name Introductions by Plate Umpire
- Plate Umpire Verifies Lineups by:
 - Confirming the Batting Order, and substitutes (Senior Divisions)
 - Checking for same Last Names and Duplicate Numbers
 - Confirming which players are not eligible to pitch, and any innings restrictions in softball
 - Confirming the starting Catcher (Baseball)
- To Each Manager -- "Are Your Players Properly Equipped For Little League Baseball/Softball Today?" <u>MUST</u> Receive An Affirmative Answer
- Confirm Ground Rules, use TD if needed
- End meeting, tell Home Team Manager to take field

Teams Remain In Their Dugouts Until The Plate Meeting Has Completed

During the Game



Between Innings:

- Positioning
 - BUs In The Outfield, avoiding warmup throws
 - PU At The Foul Line...Defensive Side facing the team coming to bat
 - Limit Meeting With Partner
 - Hustle Players, 1 Minute...5 Pitches
- During a Pitching Change
 - PU Records...BU Count 8 Pitches after having moved down foul line near HP
- Stay Away From Spectators, Managers/Coaches And Players
- Stay hydrated
- Do not use your phone or check email!



When Game Ends:

- Promptly Leave As A Team Via The Winning Side...Your Job Is Done
- Be Courteous...But Do Not Address Or Mingle With Spectators
- Go to the post game location either umpire gathering area or to your vehicles (*don't hang out at the Snack Bar*)

Post Game Meeting:

- Discuss Knotty Problems
- Constructive Suggestions For Improvement
- Was I A Good Partner Today?

Game Reports:

• Email Or Call District UIC To Report Protests, Incidents & Ejections



If your game stops without it being completed to a winner

- Plate Umpire should review the Lineup Card and make sure that all substitutions, defensive visits, Special Pinch Runners are properly noted
- Plate Umpire must give the Lineup Card to the Tournament Director who will arrange for it to be delivered to site of resumed game
- Tournament Director will bundle it with the Scorebook
- Immediately notify Don Waddell by text (925-788-6346) of suspended game

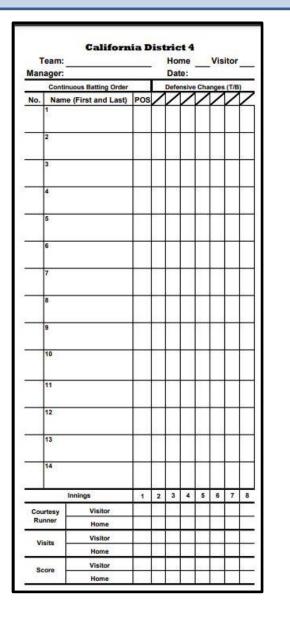
Game will be resumed as determined by Ted Boet, District Administrator

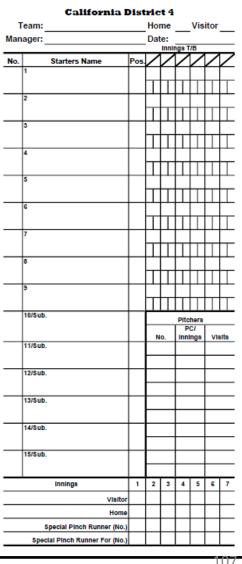
- Typically at next impacted game location and date for winner/loser
- New umpire crew will be assigned to finish the game

District 4 Standard Lineup Cards



- Standard Four Copy Lineup Card supplied by District 4
- Two different cards one for \bullet Continuous Batting Order and one for 9 **Position Batting Order**
- Tournament Director will give blank to each manager.
- Check with TD upon arrival he/she has blanks
- Contains places to notate all required \bullet information.





Proper Lineup Card – Start of ther Game



	Californ		ist						
Tean	n: Athletic	5		Ho	me	×	Vis	itor	
Manage	r. Ted Boe	+		Dat	te:	5/3	1/3	23	
Co	ntinuous Batting Order			Defe	nsive	Cha	inges	(T/B)
The second secon	ame (First and Last)	POS			\vee	\vee	\vee	\vee	/
5	Ron Matthews	2							
25 2	Phil Raines	1							
10 1	Neal McSherry	6							
14	mark Torres								
30	Ben Navarro	9							
30 35	Colby Powell	7							
21	Frank Knowles								
18 8	Rick Munoz	3							
62°	Phil Davis	4							
55	DeAndre Calhoun								
62 55 41 11 58	Chris Branich	8							
	Arnold	5							
13									
14									
	Innings	1	2	3	iał	5	6	7	8
Courtesy	Visitor								
Runner	Home								
Visits	Visitor								
- Iono	Home								
Score	Visitor								
	Home								

- A 4 Part carbon form is prepared by each Manager and taken by the Plate Umpire at the Plate Meeting:
- Bottom copy to Team Manager who prepared card
- Next copy (Pink) to opposing team Manager
- Second copy (yellow) to Official Scorekeeper
- Top copy (white) kept by Plate Umpire
- Plate Umpire will check the Lineup Card before tearing apart for proper completion. A properly completed Line Up card when received from the Manager must include:
 - Name of team
 - First and Last name of Team Manager
 - Home or Visitor checked
 - Date of game
 - Player's names, numbers and position.
 - At least first initial and last name; full first name is preferred
 - Uniform number
 - Position number, 1-9. Entering letters for position such as RF is not correct.
 - No duplicate names
 - No duplicate uniform numbers
 - No duplicate position numbers
 - No missing position numbers
- The Plate Umpire may make optional notations :
 - Identifying players not eligible to pitch in that game by rule
 - Any special issues may be noted on reverse

Proper Lineup Card – During the Game

California 4

Using the Lineup Card in a Game – Continuous Batting Order Example

- The form provides space to record all of the information needed to track the progress of the game. Space is provided to list:
- Inning pitcher and catcher substitutes entered, their number, number of outs, and position on the field.
- Special Pinch Runners,
- pitch count
- Defensive conferences.
- the score by inning,

Here is the example on how the form appears with a completed game:

- 1. Top of 1st, Visitors score 2 runs.
- 2. Bottom of 1st, #10 is used as a Courtesy Runner for #25. Home scores no runs.
- 3. Top of 2nd, Visitors score 8 runs. Bottom of 2nd, Home scores 2 runs.
- 4. Top of 3rd, no out, #55 enters for #10 at Shortstop, #21 enters for #30 in Right Field, and #10 moves from SS to Catcher. #5 not on defense. Only enter F2 change.
- 5. Top of 3rd, two out, Manager Boet visits pitcher #25 once, visit noted in Visits section.
- 6. Top of 3rd, Visitors score no runs. Bottom of 3rd, Home scores 2 runs.
- 7. Top of 4th one out, Manager Boet visits pitcher #25. Top of 4th 2 outs, #58 replaces #25 as Pitcher. #44 had started last batter with 49 pitches, finished with 57. Since this is a Rest Threshold, enter 50/7 as the threshold plus extra pitches next to #25. Manager Boet visit #58 after one batter.
- 8. In 4th Visitors score 1 run and Home scores 2 runs.
- 9. Top of 5th, no outs #11 enters for #25 in Right Field, #30 re-enters for #14 at Shortstop. No entries needed. Manager Boet visits #58 with one out.
- 10. Fifth inning, Visitors score none and Home scores none.
- 11. Top of 6th, no outs, #30 replaces #58 as pitcher. #58 started last batter at 82, finished with 87 pitches. #58 is removed from game and replaced by #55.
- 12. Bottom of 6th, #18 is used as a Courtesy Runner for #10.
- 13. In 6th inning, Visitors score no runs, Home scores 6 and game ends 12-11.

		Califor	nia	D	is	trie	et 4	1					
	Tea	am: Athletic per: Ted Boe	5			Но	me		×v	/isite	or		
M						Da	te:	5	131	123	3	_	
Witness		ontinuous Batting Orde		-	Defensive Changes (T/B)								
N	0. 1	Name (First and Last) P(os	₹⁄	*	61	τ	T	T	ル	7	
5	-	Ron Matthews	10	2	-			T	T	T	T		
25		Phil Raines	1			5%		T	T	t	1	1	
10	3	Neal McSherry Mark	6		2						T		
12	ł	Torres									T		
30	0	Ben Navarro	9				10						
35		Colby Powell Frank	7	1							Γ		
21	1	Knowles											
18	8	Rick Munoz	3									1	
62		Phil Davis	4									1	
55	10	DeAndre Calhoun										1	
62 55 41 58	11	Chris Branich	8		T	T					T	1	
58		Arnold Lum	5		1	08	5/2					1	
	13												
	14												
		Innings	1	2		3 1	34	5	6	7	8		
	rtesy	Visitor				T	T				-		
Rur	ner	Home	10/25	-		T			18/0			2	
Vis	sits	Visitor			Γ	T	T		-				
	in section of	Home			2	125	5 2	58			-		
Sco	ore	Visitor	2	8	C	21	-	0	0				
-	an estimation of	Home	0	2	2		2 (2	6				

Proper Lineup Card – During the Game



Using the Lineup Card in a Game – Batting 9 Example

USING THE LINEUP CARD IN A GAME

The form provides space to record all of the information needed to track the progress of the game. Space is provided to list:

- Inning substitutes entered, their number, number of outs, and position on the field.
- Special Pinch Runners,
- pitch count
- Defensive conferences.
- the score by inning,

Here is the example on how the form appears with a completed game:

- 1. Top of 1st, Visitors score 2 runs.
- 2. Bottom of 1st, #11 is used as a Special Pinch Runner for #27. Home scores no runs.
- 3. Top of 2nd, Visitors score 8 runs for total of 10. Bottom of 2nd, Home scores 2 runs.
- 4. Top of 3rd, no out, #14 enters for #30 at Shortstop, #4 enters for #25 in Right Field, and #2 moves from SS to Catcher.
- 5. Top of 3rd, one out, #5 replaces #46 at Second Base.
- 6. Top of 3rd, two out, Manager Boet visits pitcher #44 twice.
- 7. Top of 3rd, Visitors score no runs. Bottom of 3rd, Home scores 2 runs.
- Top of 4th, Manager Boet visits pitcher #44. Top of 4th 2 outs, #54 replaces #44 as Pitcher. #44 had started last batter with 49 pitches, finished with 57. Since this is a Rest Threshold, enter 50/7 as the threshold plus extra pitches in the Pitchers section.
- 9. In 4th Visitors score 1 run and Home scores 2 runs.
- 10. Top of 5th, no outs #11 enters for #25 in Right Field, #30 re-enters for #14 at Shortstop. Manager Boet visits #54 with one out.
- 11. Bottom of 5th one out, #46 re-enters for #5 at Second Base.
- 12. Fifth inning, Visitors score none and Home scores none.
- 13. Top of 6th, no outs, #30 replaces #54 as pitcher. #54 started last batter at 82, finished with 87 pitches. #54 is removed from game and replaced by #44 who re-enters at Shortstop. With two outs, #25 re-enters replacing #11 in Right Field.
- 14. Bottom of 6th, #5 is used as a Special Pinch Runner for #25.
- 15. In 6th inning, Visitors score no runs, Home scores 6 and game ends 12-11.

Team: Athletics		Ho	ne	X			
anager: Ted Boet	Q	Dat	e: Inni	- G)-1	-20	17
lo. Starters Name	Pos.	1	Y	5	1/5	1	/
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o J.Quilici	2	06		06		01	
5 N. Downing	9	4	Τ	11	I	29	Ι
7 C. Dolph	3	Т	Τ	П	Τ	П	Ι
2 To Keo hane	6	12	Т	П	I	П	Ι
8 R. Bittner	8	Т	I	П	П	П	Ι
13 C. Anicete	7	П	П		Т	П	Ι
16 T. Stites	4	5		I	46	Т	Т
57 K. Sullivan	5	П	П	П	П		T
4 S. Depetris	1	H	54	IT	Π	944 016	Ī
5 G. Romero		F,	lo.	PI	tch		sits
5 G. Romero 4 3, Teixeira	1	4	4	50	5/2	1,1	-
11 5, Taylor V	1	1	0	17	2		
14 J, Flores		F		-	_	-	
54 D. Waddell		F					_
15/Sub							
Innings	1	2	3	4	5	6	
Visito	2	10	11	DI	11	111	
Home		2	. 4	- 6	6	0 12	-
Special Pinch Runner (No.	111					5	

Umpire Assignments for Tournaments

Little League Official District California 4

- Umpires has been nominated by their Local League Chief Umpire
- The District 4 Umpire in Chief is responsible for selection and assignment of umpires to all All Stars games
- Game assignments for Umpires will be made using the District 4 Umpire Scheduler web tool (*more detail later*)
- Umpires assigned to a game may come from different leagues
- Umpire crews may consist of 2, 3, or 4 umpires
- Umpire crews will be expected to use the standard District 4 Umpire Mechanics, available on the District 4 website, for whatever crew size is on the game

How do Game Assignments Work

California 4

Your League Chief Umpire Must Know:

- Your Cell Phone Number
- Your Email Address
- You Have Ready Transportation
- Your Experience Level
- Your Age If Under 18 Years Old
- Your Availability If Your Game Is Called Or Cancelled
- Once the League Chief sets you up in the Scheduler you will be notified

Game Assignment Rules:

- All umpires are impartial for each game regardless of home league and participants.
- Only one youth umpire (under age 18) can be assigned to a game. At lease one adult must be on the game. Exception for TOC only with Game Coordinator.
- All umpires are volunteers no one gets paid! You may get a hot dog and a soda.....

C4UA Umpire Scheduler – where to access





Welcome

This is the California District 4 portal. This site allows registered C4UA umpires access to the online game scheduler, local rules and policies, forms, etc. Your respective League Chief Umpires (LCU) are responsible for assigning your post-season games

The online game scheduler allows the LCU to schedule games based on availability - games/positions not yet assigned and by calendar week

The entire process is instantaneous and provides immediate feedback via e-mail to the league chief umpires and your partner (if already scheduled). Other features of the Game Scheduler:

View and print your current schedule View and print entire schedule

There will also be useful information and links to make your umpiring as fun and rewarding as possible.

Click here to login now.



California 4 Umpire Association Little League – Junior League – Senior League – Challenger Division

Umpires | Reports | Assignments | Upcoming Games | My Games | Past Games | Links | Change Password | Logout

Upcoming Games

This is a listing of all remaining post season games. Click on field location to open a We Go Here map and retrieve driving directions to ballfield or click on **Google** to open a satellite and map view to see the actual field. If you would like to umpire additional games, please contact your League Chief Umpire. To search for specific games, use one of the following two options below:

Search by Level: Major BB 🗸 🛛 Go Search by Umpire Last Name: 🛛 🖓 Go

Level	GameNo	Date	Time	Location	Division	Team 1	Team 2	PU	U1	U2	U3	
тос	1	Friday, June 18		Martinez LL	Major SB	Martinez	Pinole Hercules	District 4	District 4	District 4	District 4	Google
тос	2	Friday, June 18		Martinez LL		Walnut Creek/Continental	Richmond	District 4	District 4	District 4	District 4	Google
тос	3	Saturday, June 19		Alameda LL	Major BB	Lafayette	Martinez	North South Oakland	North South Oakland	North South Oakland	North South Oakland	Google
тос	4	Saturday, June 19		Alameda LL	Major BB	North Oakland	Clayton Valley	Jason Narin	Javier Gonzalez	Alameda	Greg Rodriguez	Google
тос	5	Saturday, June 19		Alameda LL	Major BB	South Oakland	Pinole Hercules	Walnut Creek	Walnut Creek	Walnut Creek	Walnut Creek	Google
тос	6	Saturday, June 19		Alameda LL	Major BB	Alameda	Walnut Creek	Pinole Hercules	Pinole Hercules	Pinole Hercules	Pinole Hercules	Google
тос	7	Saturday, June 19		Martinez LL	Major SB	Winner #1	Winner #2	District 4	District 4	District 4	District 4	Google
тос	8	Saturday, June 26		Alameda LL	Major BB	Winner #1	Winner #2	District 4	District 4	District 4	District 4	Google
тос	9	Saturday, June 26		Alameda LL	Major BB	Winner #3	Winner #4	Albany	Albany	Albany	Albany	Google
тос	10	Sunday, June 27		Alameda LL	Major BB	Winner #5	Winner #6	District 4	District 4	District 4	District 4	Google



Umpires | Reports | Assignments | Upcoming Games | My Games | Past Games | Links | Change Password | Logout

My Games

This is a listing of games assigned to you. Click on your partner's name to view his/her contact information.Click on field location to open a 'ahoo map and retrieve driving directions to ballfield or click on **Google** to open a satellite and map view to see the actual field. If you would like to umpire additional games, please contact your League Chief Umpire.

Level GameNo	Date	Time	Location	Division	Team 1	Team 2	PU	U1	U2	U3	
											Google

http://c4ua.llblues.org/

More on Game Assigning

California 4

- Access the C4UA Umpire Scheduler
 - Login And Change Password
 - Look For Games Assigned To Your League
 - Let Your LCU Know What Games You Want To Umpire
- Stand By For Changes
 - Game Cancellations Or Rain Outs
 - May Need To Switch Crews To Avoid Conflict
- Everyday Has An Opening To Fill!!!!
- Fill out Umpire Crews to max of 4
 - Review assignments looking for games of interest
 - If less than 4 umpires, send notice to UIC requesting to be added.
 - We will review game and decide if adding you is appropriate

Tournament Schedules and Results





http://www.californiadistrict4littleleague.org/tournaments

- All tournament brackets are available on the District 4 website
- Access via the Tournaments menu item, then select the tournament for 2023
- Each tournament will have its own bracket
- Results, cancellations, changes posted daily





• Time for Questions and Answers



- Questions?
 - If regarding All Star procedures, scheduling, uniforms contact Don Waddell, District 4 Umpire in Chief
 - <u>llcad4uic@gmail.com</u>
 - 925-788-6346
 - If regarding Tournament of Champions or All Star rules, contact Jim Rose
 - Jrose001@aol.com