Edexcel AS Mathematics Graphs and transformations

Section 1: Sketching graphs of functions

Crucial points

- Make sure that you know the basic rules about polynomial graphs A polynomial of degree *n* crosses the *x* axis at most *n* times and has at most *n* - 1 turning points. A repeated root means that the graph touches the *x*-axis at this point.
- 2. Make sure that you know what a reciprocal graph looks like

You should recognise and be able to sketch graphs of the form $y = \frac{k}{2}$,

where k is a constant. You should also know what is meant by an asymptote.

3. Know what is meant by proportionality

If *y* is directly proportional to *x*, then y = kx, where *k* is a constant.

If *y* is inversely proportional to *x*, then $y = \frac{k}{x}$.

4. **Make sure that you know what is expected in a sketch graph** If you are asked to sketch a graph, you do NOT need to plot points. You should show the basic shape of the graph, and label the points where the graph cuts the *x*-axis and the *y*-axis.

5. Know how to find intersection points of graphs

Finding the intersection points of y = f(x) and y = g(x) is equivalent to solving the equation f(x) = g(x). Sketch graphs can be helpful to give you an idea of the number of roots and their approximate locations.



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