"integral" Edexcel AS Mathematics Coordinate geometry

Section 1: Points and straight lines

Notes and Examples

These notes contain sub-sections on:

- Gradients, distances and mid-points
- The equation of a straight line
- The intersection of two lines

Gradients, distances and mid-points



The *Explore resource Points* looks at how you can find the midpoint of two points, the distance between two points and the gradient of a line joining two points.

You will have met gradients before at GCSE. Remember that lines which go "downhill" have negative gradients.

To find the gradient of a straight line between two points (x_1, y_1) and (x_2, y_2) , use the formula

gradient
$$=\frac{y_2 - y_1}{x_2 - x_1}$$
.

If two lines are parallel, they have the same gradient. If two lines with gradients m_1 and m_2 are perpendicular, then $m_1m_2 = -1$

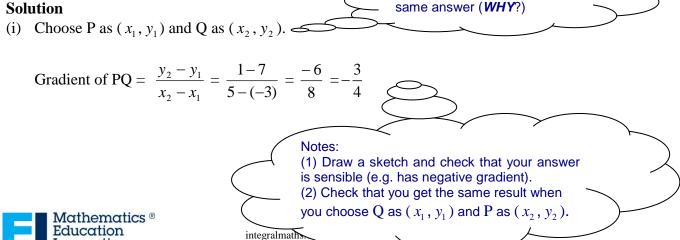


Example 1

P is the point (-3, 7). Q is the point (5, 1). Calculate

- the gradient of PQ (i)
- (ii) the gradient of a line parallel to PQ
- the gradient of a line perpendicular to PQ. (iii)





or vice versa: it will still give the



(ii) When two lines are parallel their gradients are equal. $(m_1 = m_2)$

So the gradient of the line parallel to PQ is also $-\frac{3}{4}$.

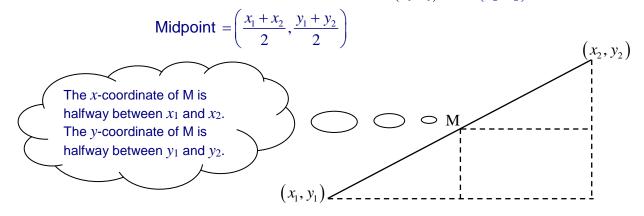
(iii) When two lines are perpendicular $m_1m_2 = -1$.

So
$$-\frac{3}{4}m_2 = -1$$

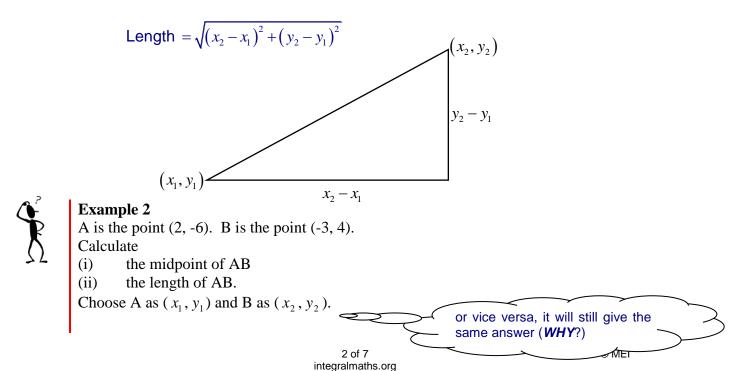
 $\Rightarrow m_2 = \frac{4}{3}$

The gradient of a line perpendicular to PQ is $\frac{4}{3}$.

The midpoint of a line joining two points (x_1, y_1) and (x_2, y_2) is given by



The length of a line joining two points (x_1, y_1) and (x_2, y_2) can be found using Pythagoras' Theorem.



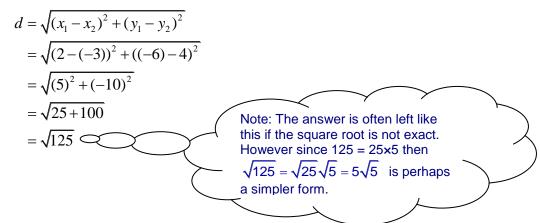


Solution

(i)

Midpoint is $\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)$ i.e. $\left(\frac{2+(-3)}{2}, \frac{-6+4}{2}\right)$ $=\left(\frac{-1}{2},-1\right)$

(ii) The distance AB is given by





For further practice in examples like the one above, try the **Points skill pack**.

The equation of a straight line

The equation of a straight line is often written in the form y = mx + c, where m is the gradient and c is the intercept with the y-axis.



Example 3

Find (i) the gradient and (ii) the y-intercept of the following straight-line equations. (a) 5y = 7x - 3(b) 3x + 8y - 7 = 0**Solution** (a) Rearrange the equation into the form y = mx + c. 5y = 7x - 3 becomes $y = \frac{7}{5}x - \frac{3}{5}$ so $m = \frac{7}{5}$ and $c = -\frac{3}{5}$ Note the minus sign (i) The gradient is $\frac{7}{5}$ (ii) The y-intercept is $-\frac{3}{5}$. (b) Rearrange the equation into the form y = mx + c. 3x + 8y - 7 = 0 becomes 8y = -3x + 7giving $y = -\frac{3}{8}x + \frac{7}{8}$ so $m = -\frac{3}{8}$ and $c = \frac{7}{8}$ D MEI Note the minus sign integralk

(i) The gradient is $-\frac{3}{8}$

(ii) The *y*-intercept is $\frac{7}{8}$.

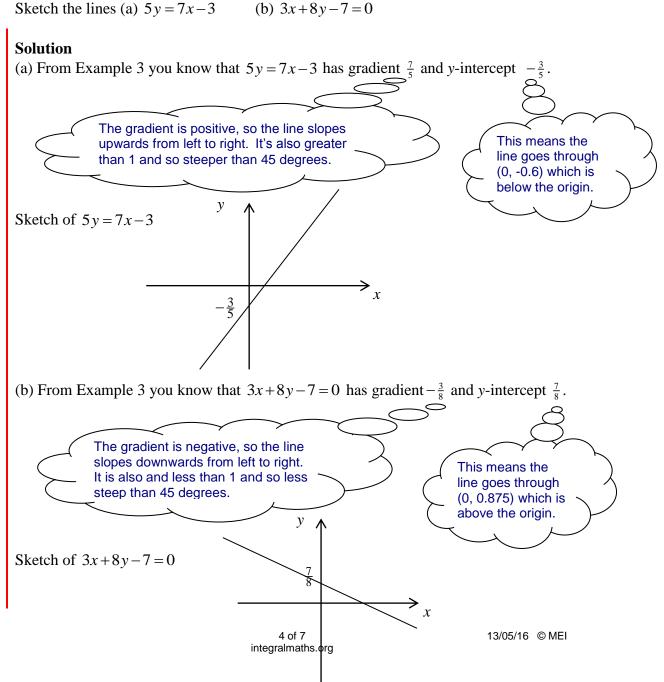
Sometimes you may need to sketch the graph of a line. A sketch is a simple diagram showing the line in relation to the origin. It should also show the coordinates of the points where it cuts one or both axes.



You can explore straight line graphs using the Explore resources *Straight lines* and *Parallel and perpendicular lines*. You may also find the Mathcentre video *Equations of a straight line* and *Linear functions and graphs* useful.



Example 4



Sometimes you may need to find the equation of a line given certain information about it. If you are given the gradient and intercept, this is easy: you can simply use the form y = mx + c. However, more often you will be given the information in a different form, such as the gradient of the line and the coordinates of one point on the line (as in Example 5) or just the coordinates of two points on the line (as in Example 6).

In such cases you can use the alternative form of the equation of a straight line. For a line with gradient m passing through the point (x_1, y_1) , the equation of the line is given by

 $y - y_1 = m(x - x_1)$.



Example 5

- (i) Find the equation of the line with gradient 2 and passing through (3, -1).
- (ii) Find the equation of the line perpendicular to the line in (i) and passing through (3, -1).

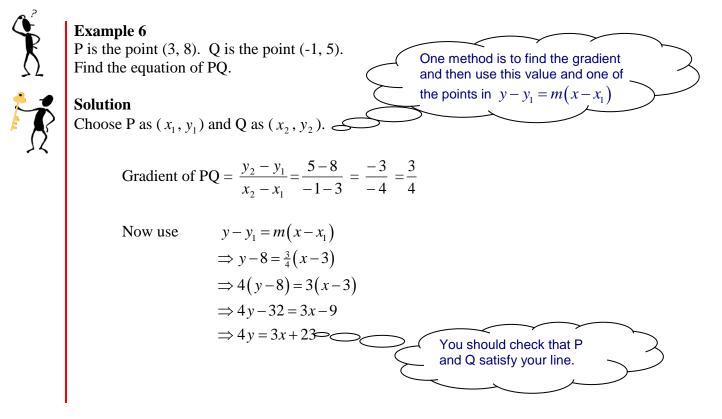
Solution

- m = 2 and (i) The equation of the line is $y - y_1 = m(x - x_1)$ (x_1, y_1) is (3, -1) \Rightarrow y - (-1) = 2(x-3) \Rightarrow y+1=2x-6 \Rightarrow y = 2x - 7 \in You should check that the point (3, -1) satisfies your line. If it doesn't, you must have made a mistake! (ii) For two perpendicular lines $m_1m_2 = -1$, so the gradient of the new line is $-\frac{1}{2}$. The equation of the line is $y - y_1 = m(x - x_1)$ $m = -\frac{1}{2}$ and \Rightarrow y - (-1) = $-\frac{1}{2}(x-3)$ (x_1, y_1) is (3, -1) $\Rightarrow -2y - 2 = x - 3$ $\Rightarrow -2v = x - 1$ $\Rightarrow y = -\frac{1}{2}x + \frac{1}{2}$
 - The final form of the equation can be written in various different ways: e.g. 2y = -x + 1 (This form has no fractions.) e.g. 2y + x = 1 (This has no fractions and avoids having a negative sign at the start of the right hand side.)



You can practice finding equations of lines using the *Straight lines skill pack*. Also look at the *Parallel and perpendicular lines skill pack*.

In the next example, you are given the coordinates of two points on the line.



An alternative approach to the above examples is to put the formula for m into the straight line equation to obtain

$$y - y_1 = \frac{y_2 - y_1}{x_2 - x_1} \left(x - x_1 \right)$$

and then make the substitutions. This is equivalent to the first method, but does not involve calculating m separately first.

The intersection of two lines

The point of intersection of two lines is found by solving the equations of the lines simultaneously. This can be done in a variety of ways. When both equations are given in the form y = ... then equating the right hand sides is a good approach (see below). If both equations are not in this form, you can rearrange them into this form first, then apply the same method. Alternatively, you can use the elimination method if the equations are in an appropriate form.



Example 7

Find the point of intersection of the lines y = 3x - 2 and y = 5x - 8.

