

Reference	Previous	2022	Comment
2022 ACSA Cheer Skill List			
Whole Document	Back Handspring / Backhandspring	BHS	Consistent language, space saving vocabulary
Whole Document	Extended / Extension	Ext	Space saving vocabulary
Heading Change	Other Stunts	Combination Skills	Updated to fall in line with Varsity requirements
Building Level 1 Release Style Elite	<ul style="list-style-type: none"> • Tic Toc At Waist Level (Body Position To Body Position) 	<ul style="list-style-type: none"> • Tic Toc At Waist Level (Body Position To Body Position) • Tic Toc At Prep Level (Body Position To Body Position With Required Hand/Arm Connection With A Base) 	Updated to align with Varsity requirements. Additional skills listed providing a larger range of credited/recognised skills.
Building Level 1 Twisting Style Level Appropriate	<ul style="list-style-type: none"> • ¼ Twisting Transition To Waist Level • ¼ Twisting Transition Down To Ground Level • ¼ Twisting Transition To/From Prep Level 	<ul style="list-style-type: none"> • ¼ Twisting Transition To Waist Level • ¼ Twisting Transition Down To Ground Level 	Skill removed from level appropriate list for clarity as a ¼ Twisting Transition to Prep Level is listed as an Elite skill and a ¼ Twisting Transition from Prep Level is covered by the two skills still mentioned in the list (¼ Twisting Transition to Waist Level / Down to Ground Level)
Building Level 3 Combination Skills	<ul style="list-style-type: none"> • Full Twist To Prone From Prep Level • Ext 1 Leg Stunt • Suspended Front Flip • Specialty Suspended Front Flip (Non-twisting) • Suspended Twisting Front Flip • Toss Hands • Single Based 1 Leg Ext Stunts • Toss Hands Pause Press Ext • Walk In Ext • Combination Of Two Or More Level Appropriate Skills Performed Simultaneously 	<ul style="list-style-type: none"> • Full Twist To Prone From Prep Level • Ext 1 Leg Stunt • Suspended Front Roll • Specialty Suspended Front Roll (Non-twisting) • Suspended Twisting Front Roll • Toss Hands • Single Based 1 Leg Ext Stunts • Toss Hands Pause Press Ext • Walk In Ext • Combination Of Two Or More Level Appropriate Skills Performed Simultaneously 	Wording change to align with IASF Rules and Glassary - no change to intent of section
Building Level 4 Dismount Style Level Appropriate	<ul style="list-style-type: none"> • 2-2¼ Twisting Dismount From 2 Leg Stunt 	<ul style="list-style-type: none"> • 2-2¼ Twisting Dismount From Prep 2 Leg Stunt 	New skill added to Elite dismounts specifies extension level, wording for level appropriate requires a height designation for clarity.
Building Level 4 Dismount Style Elite	*new addition*	<ul style="list-style-type: none"> • 2-2 ¼ Twisting Dismount From Extended 2 Leg Stunt 	Updated to align with Varsity requirements. Additional skills listed providing a larger range of credited/recognised skills.
Building Level 5 Release Style	*new addition*	<ul style="list-style-type: none"> • ½ Switch Up To Extended Body Position 	Updated to align with Varsity requirements. Additional skills listed providing a larger range of

Elite			credited/recognised skills.
Building Level 5 Dismount Style Level Appropriate	<ul style="list-style-type: none"> ● Kick Double Twisting Dismount ● 2-2¼ Twisting Dismount 1 Leg Stunt ● Up To 3 Trick Dismounts To Cradle 	● Up To 3 Trick Dismounts To Cradle	Updated to align with Varsity requirements. Moved to Elite skills.
	<ul style="list-style-type: none"> ● Kick Double Twisting Dismount ● 2-2¼ Twisting Dismount 1 Leg Stunt ● Up To 3 Trick Dismounts To Cradle 	*wording removed*	Updated to align with Varsity requirements. Skill can still be performed in Level 5 and will count towards scoring within a range but will not count as one of the required level appropriate skills.
Building Level 5 Dismount Style Elite	*new addition*	● 2-2¼ Twisting Dismount From Extended 1 Leg Stunt	Updated to align with Varsity requirements. Additional skills listed providing a larger range of credited/recognised skills.
Building Level 6 Release Style Elite	● 1½ - 2¼ Twisting Release To Extended 1 Leg Stunt	● 1½ -2¼ Ball Up, Tic Toc Release And/Or Other Release To Extended 1 Leg Stunt	Wording updated for clarity.
Building Level 6 Dismount Style Level Appropriate	<ul style="list-style-type: none"> ● Kick Double Twisting Dismount ● 2-2¼ Twisting Dismount From 1 Leg Stunt ● Dismounts From Inversion With ½ Twist ● Up To 3 Trick Dismounts To Cradle 	<ul style="list-style-type: none"> ● 2-2¼ Twisting Dismount From 1 Leg Stunt ● Dismounts From Inversion With ½ Twist ● Up To 3 Trick Dismounts To Cradle 	Updated to align with Varsity requirements. Moved to Elite skills
Building Level 6 Dismount Style Elite	*new addition*	● Kick Double Twisting Dismount	Updated to align with Varsity requirements. Additional skills listed providing a larger range of credited/recognised skills.
Building Level 7 Dismount Style Elite	*new addition*	● Kick Double Twisting Dismount	Updated to align with Varsity requirements. Additional skills listed providing a larger range of credited/recognised skills.
Tumbling Level N Standing Tumbling Skills	Forward Roll; Straddle Roll; Handstand; Handstand Forward Roll; Front Limber; Cartwheel; Backward Roll; Back Extension Roll; Push Up To Bridge; Standing To Bridge; Bridge Kickover; Front Walkover (Single); Back Walkover (Single)	Forward Roll; Straddle Roll; Handstand; Handstand Forward Roll; Front Limber; Cartwheel; Backward Roll; Back Extension Roll; Push Up To Bridge; Standing To Bridge; Bridge Kickover;	Updated to align with changes that occurred in ACSA Cheer Novice Rules. See Tumbling Standing B & Tumbling Standing C
Tumbling Level N Running Tumbling Skills	Cartwheel; Front Walkover (Single); Roundoff; Forward Roll Cartwheel Roundoff; Handstand Forward Roll Cartwheel Roundoff	● Cartwheel); Roundoff; Forward Roll Cartwheel Roundoff; Handstand Forward Roll Cartwheel Roundoff	Updated to align with changes that occurred in ACSA Cheer Novice Rules. See Tumbling Standing B & Tumbling Standing C

Standing Tumble Skills L6 L7	*new addition*	<ul style="list-style-type: none"> Back Handspring Whip Full; Back Handspring Whip Double Full 	Updated to align with Varsity requirements. Additional skills listed providing a larger range of credited/recognised skills.
RunningTumble Skills L6 L7	*new addition*	<ul style="list-style-type: none"> Round Off Whip Full; Round Off Whip Double Full; Round Off BHS Full To Whip To Double Full 	Updated to align with Varsity requirements. Additional skills listed providing a larger range of credited/recognised skills.
2022 ACSA Cheer Scoring Rubric			
Stunt Difficulty, Pyramid Difficulty, Toss Difficulty, Stunt Quantity, Coed Quantity (all pages)	No legal or controlled stunt performed = 0.0	*Wording removed* from table headers and added as a first row in each of the relevant tables	Updated for clarity - Formatting change only, no change to intent of the scoring system
Toss Difficulty (all pages)	Athletes may not be recycled	*wording removed*	Updated to fall in line with Varsity requirements
Stunts Quantity (All tiny, mini youth and junior divisions, all all-girl divisions, all Level 1,2 and 4.2 divisions)	Required to be performed by a traditional group of 4 or 5	Must be performed by groups of 3-5 athletes.	Updated to fall in line with Varsity requirements and allow assisted single based groups to receive credit.
Senior & Open Coed Level 3 & 4	*Major Adjustments*	<ul style="list-style-type: none"> Coed skill lists have been split in to level 3 and level 4 Coed skills have been adjusted in point value Coed skills have been added to the list 	Updated to better reflect coed skill development and progression. By including additional skills, there are now increased options for coed teams when considering which skill to perform for their coed quantity score. This allows greater flexibility and ease of meeting the coed requirements. These changes were determined by a working group of coed gym owners and coaches in Australia.
Standing Tumbling Difficult, Running Tumbling Difficulty and Jump Difficulty (all pages)	If no legal skill is performed within the relevant category = 0	*Wording removed* from Additional Information Section and added as a first row in each of the Standing Tumbling Difficulty table, Running Tumbling Difficulty table and Jump Difficulty table	Updated for clarity - Formatting change only, no change to intent of the scoring system
Overall	No legal or controlled stunt performed = 0.0	*Wording removed* from table headers and added as a first row in each of the relevant tables	Updated for clarity - Formatting change only, no change to intent of the scoring system
2022 ACSA Cheer Scoring General			

4.3 Technique	Technique drivers do not have an associated set value, however they are the criteria used by judges when determining the score to be given.	Technique drivers may have a point value assigned to them, however this is to be determined by event providers and their scoring systems. 4.2 Technique drivers are the criteria used by judges when determining the score to be given.	Wording added to account for variance in EP scoring systems.
12.0 Stunt and Pyramid Execution Drivers	12.1.5 Obvious Mistake	12.1.5 Obvious Mistakes: <ul style="list-style-type: none"> • An omitted skill • Drop in body position by top person • Excessive movement by bases • Balance check by top person • Hand or hands of the top person come in contact with the performance surface during a cradle. 	Updated to fall in line with Varsity requirements and to provide more information about what constitutes an obvious mistake for athletes, coaches and judges. These inclusions do not make scoring tougher, and in some cases are more forgiving to the competing athletes (example, hands of top person coming in contact with the performance surface during a cradle will not be a separate deduction in 2022).
13.0 Toss Technique Drivers	13.1.5 Obvious Mistake	13.1.5 Obvious Mistakes: <ul style="list-style-type: none"> • An omitted skill / missed skill by top person during toss • Excessive movement by bases • Hand or hands of the top person come in contact with the performance surface during a cradle. 	
17.0 Jump Difficulty Driver	17.2 All approaches within the jumps must use a whip approach to be considered connected. – A whip approach is defined as using momentum from an arm swing in conjunction with bending at the legs to initiate as well as connect jumps together. If a team performs additional bounces or pauses in between jumps then these will not be considered connected.	17.2 All approaches within the jumps must use a whip approach to be considered connected. – A whip approach is defined as continuous movement through swing, connecting 2 or more jumps. If a team performs additional bounces or pauses in between jumps then these will not be considered connected.	Updated to fall in line with Varsity requirements. Intent of section not changed.
	17.5 *New Wording*	17.5 CheerAbility:	This wording is duplicated from the CheerAbility documents.

		<ul style="list-style-type: none"> • Jump skills must land on both feet to be considered level appropriate and receive difficulty credit (i.e. jumps that land on knee(s) or seat, etc. would not count). • Tuck Jumps and Star Jumps will be credited. • Jumps DO NOT need to be connected or include a variety. • In a Unified Team assisted jumps will be counted if an adaptive ability athlete is assisted by a non-adaptive abilities athlete for scoring purposes 	
2022 ACSA Cheer Deduction System			
1.0 Athlete Fall	<p>1.1 Drops to the floor during tumbling and/or jump skills <i>Other examples:</i></p> <ul style="list-style-type: none"> • Hand/s, or head down in tumbling or jump skills • Knee or knees down in tumbling or jump skills 	<p>1.1 Drops to the floor during tumbling and/or jump skills <i>This includes:</i></p> <ul style="list-style-type: none"> • Hand, Hands, or head down in tumbling or jump skills • Knee or knees down in tumbling or jump skills • Tumbling transitions in and/or out of a building skill <p><i>This does not include the following:</i></p> <ul style="list-style-type: none"> • An athlete that trips while walking during a transition 	Updated to fall in line with Varsity requirements and to provide more clarity about what constitutes an athlete fall. These inclusions do not make scoring tougher, and in some cases are more forgiving to the competing athletes.
2.0 Building Bobble	<p>2.1 *new addition*</p>	<p>2.1 Stunt and/or pyramid skills that almost drop, but are saved <i>This includes:</i></p> <ul style="list-style-type: none"> • Base or spotter drops to the performance surface during a building skill • Top person sits back onto the base/spotter and is pushed back up into the stunt/skill • Lowering of a stunt (not timing issues) i.e. extended position to prep level etc. • Single based coed style stunts that drop to a load in position • Pyramid skills that would fall without the bracer or bracers support • Both feet of the top person come in contact with the performance surface during a cradle (excluding one foot) 	<p>Updated to fall in line with Varsity requirements and to provide more clarity about what constitutes a building bobble.</p> <p>The addition of this new deduction category has allowed for lots of errors which were considered a building fall in 2021 to move into the building bobble category and incur a smaller deduction and hence be more forgiving to the competing athletes.</p>

		<ul style="list-style-type: none"> Step down to performance surface from a nugget, thigh stand and/or waist level style stunts (not timing issues) <p><i>This does not include the following</i></p> <ul style="list-style-type: none"> An omitted skill Drop in body position by top person Excessive movement by bases Balance check by top person Hand or hands of the top person come in contact with the performance surface during a cradle. 	
3.0 Building Fall	<p>Drops to a cradle, uncontrolled dismounting and/or uncontrolled lowering of a building skill (not timing issues)</p> <p><i>Other examples:</i></p> <ul style="list-style-type: none"> Top person shifts weight and/or alignment onto a base or spotter during a building skill Base or spotter drops to the performance surface during a building skill Safety spotter touches stunt 	<p>3.1</p> <p>Drops from a building skill or transition during a stunt and/or pyramid</p> <p><i>This includes the following:</i></p> <ul style="list-style-type: none"> Drops to a cradle position Drops to a load in position Drops to a prone position <p><i>This does not include the following:</i></p> <ul style="list-style-type: none"> Single based stunts that drop to a coed load in position Dropping from extended position to a prep level stunt/skill 	Updated to fall in line with Varsity requirements and to provide more clarity about what constitutes a building fall.
4.0 Major Building Fall	<p>4.1</p> <p>Drops to the performance surface from a stunt, pyramid or toss by the top person and/or the bases/spotter</p> <p><i>Other examples:</i></p> <ul style="list-style-type: none"> Top person drops to the performance surface Multiple bases and/or spotters drop to the performance surface Top person lands on base and/or spotter who drops to the performance surface Incomplete tumbling transitions in and/or out of a building skill 	<p>4.1</p> <p>Drops to the performance surface from a stunt, pyramid or toss by the top person and/or the bases/spotter</p> <p><i>This includes the following:</i></p> <ul style="list-style-type: none"> Multiple bases and/or spotters drop to the performance surface Top person lands on base and/or spotter who drops to the performance surface Single based coed style stunt where the top person lands on performance surface without assistance from bases and/or spotter <p><i>This does not include the following:</i></p>	Updated to fall in line with Varsity requirements and to provide more clarity about what constitutes a building fall.

		<ul style="list-style-type: none"> Top person comes in contact with the performance surface during a transitional stunt and/or pyramid that is continuous without interrupting / stopping 	
Maximum	<p>When multiple deductions should be assessed during a stunt or toss (by a single group) or during a pyramid sequence, then the sum of those deductions will not be greater than 1.75.</p> <p><i>Other examples::</i></p> <ul style="list-style-type: none"> During pyramids where a fall continues to affect other portions of the pyramid, the deduction will not exceed 1.75. Separated pyramids will result in separate deductions. The maximum deduction for building skills will not exceed 3.5 	*wording removed*	Maximum deduction has been removed to align with Varsity updates. Bobbles now introduced and adjustments to Major building fall. Flow on effect type deductions are now assessed group by group.
7.0 Legality Infractions	Heading 'Safety Violations'	Heading ' Legality Infractions'	Updated to align with Varsity. Wording change only
	<ul style="list-style-type: none"> Tumbling skills performed out of level will be issued a 0.50 deduction General Safety Guidelines will be issued a 0.50 deduction. Building skills performed out of level will be issued a 1.0 deduction 	<p>7.1 Tumbling out of level 0.25</p> <p>7.2 Building out of level 0.50</p> <p>7.3 Building safety violation 1.0</p> <p><i>Clarification for building safety violation:</i></p> <ul style="list-style-type: none"> If a skill is performed illegally and appears to be inherently dangerous and/or unsafe--regardless of the number of building groups If a skill is missing the number of athletes required to perform that skill legally (ex: not having the number of required catchers for a cradle) 	Updated to align with Varsity and to acknowledge that some out of level skills are inherently more dangerous / unsafe than others. For errors which are not considered to be inherently dangerous, a smaller deduction is received by the team and hence is more forgiving to the competing athletes.
11.0 Eligibility Requirements	<p>Eligibility Requirements - 5.0</p> <p>Any team who violates ACSA age eligibility requirements, submits inaccurate rosters, or violates a crossover rule may be disqualified from the competition and lose eligibility for bids to end-of-season events. Pending investigations and due process, a disqualification may occur after the competition is over.</p>	<p>Eligibility Requirements</p> <p>Any team who violates ACSA age eligibility requirements, submits inaccurate rosters, or violates a crossover rule will be subject to the relevant EP determined penalty. Pending investigations and due process may occur after the competition is over.</p>	Wording changed to allow for individual EP preferences in how they deal with eligibility requirements. EPs will now include their predetermined penalty in their individual Information Guide.

2022 ACSA Cheer Image Policy			
New Document	*new document*	*new document*	Image policy removed from combined documents. Separate document created for clarity.
2.1 Appropriate Choreography	All facets of a performance/routine, including both choreography and music, should be appropriate and suitable for family viewing and listening.	All facets of a performance/routine, including both choreography and music / sound selection, should be appropriate and suitable for family viewing and listening.	Description changed to include “sound selection”. This change is to maintain the initial intent of the sentence when a team’s music was purely songs. “Sound selection includes voice overs and sound effects”.
	Music or movement in which the appropriateness is questionable or with which uncertainty exists should be assumed by the coach to be inappropriate and removed so as to not put their team in an unfortunate situation.	Music or movement in which the appropriateness is questionable or with which uncertainty exists should be assumed by the coach to be inappropriate and removed to avoid the associated deduction listed in the ACSA Cheer Deduction System .	Description was ambiguous, clear wording now provided that infractions against image policy may incur the appropriate deduction as per the ACSA deduction system.
4.1, 4.2, 4.3	<p>Bows</p> <p>Bows should not be excessive in size (acceptable bows are generally no more than 3” in width) and shouldn’t be a distraction to the performance. Bows should be worn in a manner to minimise risk for the participants, should be adequately secured and should not fall over the forehead into the participants’ eyes or block the view of the participant while performing.</p>	<p>Hair Accessories</p> <p>4.1 Bows should not be excessive in size (acceptable bows are generally no more than 8cm in width)</p> <p>4.2 Hair accessories (including Hairpieces and bows) should not be a distraction to the performance, should be worn in a manner to minimise risk for the participants, should be adequately secured and should not fall over the forehead into the participants’ eyes or block the view of the participant while performing.</p> <p>4.3 Hair accessories should not be made of or contain metal or other materials that may cause injury</p>	Edited to include other styles of hairpieces and shift to metric system
7.2 Uniform top guidelines	*new wording*	As of the season commencing in 2023, senior and open divisions will no longer be provided an exception to ruling	New wording included to provide clarity on the 2023 season for EPs and Gym Owners to allow forward planning.
2022 ACSA Cheer Novice Rules			
Whole Document	Opening paragraphs - moved to ACSA Cheer General Scoring	n/a	Document cleaned to ensure only rules were provided, all other relevant information moved into ACS Cheer General Scoring

<p>Tumbling B Standing</p>	<p>Skills with constant physical contact with the performing surface such as cartwheels, rolls, walkovers, handstands. Blocked cartwheels allowed. NO tumble connected to walkovers or back limbers. Tiny/Mini ONLY: No walkovers.</p>	<p>Skills with constant physical contact with the performing surface such as cartwheels, rolls, handstands. Blocked cartwheels allowed. <i>Exception:</i> NO walkover or walkover variations allowed, <i>Examples (including but not limited to):</i></p> <ul style="list-style-type: none"> • Back bridge to immediate/connected bridge kick over • Handstand to immediate/connected bridge to standing 	<p>Forward and Backward walkover and walkover variations have been removed from the Novice division for both standing and running tumble.</p> <p>A walkover is considered an elite skill in Level 1 and this update brings the Novice tumble requirements/allowances in line with the Novice building requirements/allowances in that Elite Level 1 skills are not allowed.</p>
<p>Tumbling C Running</p>	<p>Skills with constant physical contact with the performing surface such as cartwheels, rolls, walkovers. Blocked cartwheels and round offs allowed. NO tumbling immediately after round off or round off rebound. NO tumble connected to walkovers or back limbers. Tiny/Mini: ONLY: No walkovers.</p>	<p>Skills with constant physical contact with the performing surface such as cartwheels, rolls, handstands. Blocked cartwheels and round offs allowed. <i>Exception:</i> NO walkover or walkover variations allowed, <i>Examples (including but not limited to):</i></p> <ul style="list-style-type: none"> • Back bridge to immediate/connected bridge kick over • Handstand to immediate/connected bridge to standing <p>NO tumbling immediately after round off or round off rebound.</p>	<p>Additionally, the removal of walkovers brings the step between Novice and Level 1 in line with steps between later levels where a new skill is introduced (eg. BHS are allowed in Level 2 and not Level 1, Tucks are allowed in Level 3 and not in Level 2).</p> <p>The Novice division is intended to provide a safe place for new athletes and coaches to explore the sport. Novice athletes are encouraged to safely progress their tumbling by training and competing basic tumble skills up to and including the individual skills which make up a walkover (Handstand to bridge, and Back bridge kick over). Athletes who can safely and competently connect these skills and wish to compete them can do so in a Level 1 Division.</p>

2022 ACSA Dance Deduction System

New Document	*New Document*	*New Document*	Dance deductions pulled from the dance general. Separate document created for clarity.
2.0 Age Violation	*New Wording*	*Title Given*	Formatting and clarity
3.0 Performance Commencement	*New Wording*	*Title Given*	Formatting and clarity
Event General Rule Violation	Event General Rule Violation - 1.0 <ul style="list-style-type: none"> • Refer to Event Producer's Handbook 	*Section removed*	This section was removed as it was deemed to be an EP decision and not under ACSA guidance. EP's will need to include in their own information if they would like the penalty to remain.

2022 ACSA Dance Novice Rules

Whole Document	Opening paragraphs - moved to ACSA Dance General Scoring	n/a	Document cleaned to ensure only rules were provided, all other relevant information moved into ACSA Dance
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			General Scoring
2022 ACSA Stunt General Guidelines			
New Document	*New Document*	*New Document*	Formalised a general guideline for Stunt group style routines.
2022 ACSA Dance General Scoring			
New Document	*New Document*	*New Document*	Separate document created for clarity.
2022 ACSA Dance University General Scoring			
New Document	*New Document*	*New Document*	Separated from Cheer University General Scoring
2022 ACSA Cheer Age Grid			
Whole Document	All years (eg 2021, 2022)	All years have been updated to reflect the new year (eg 2021 became 2022).	Update required due to 2022 release.
1.0 Explanations Of Changes	<p>Explanations Of Changes</p> <ul style="list-style-type: none"> The ACSA Judging technical committee along with our EP Members have made the following changes to the age and division grid, which are aimed to help you keep athletes involved and engaged with your club. <ul style="list-style-type: none"> The lower age of the ACSA divisions has been decreased by 1 year (except Tiny Novice) The upper age of the ACSA divisions has been increased by 1 year 	<p>Explanations Of Changes</p> <ul style="list-style-type: none"> The ACSA Judging technical committee along with our EP Members have made the following changes to the age and division grid, which are aimed to help you keep athletes involved and engaged with your club. <ul style="list-style-type: none"> The upper age of the ACSA divisions has been increased by 1 year 	The removal of the lower age being decreased by one year allowance has occurred to slowly transition the community back to the normal Age Grid by 2023 but also acknowledging that some athletes who were part of a team this year who did not get to compete and who would ordinarily age out next year will be able to remain with their team for 2022.
ACSA Club Age Grid 2022	Open AG - 14+ - All Girl - 6-38 - 3, 3NT, 4 Open Coed - 14+ - 1 or more Male - 6-38 - 3, 3NT, 4	Open AG - 14+ - All Girl - 6-38 - 3, 3NT, 4, 4NT Open Coed - 14+ - 1 or more Male - 6-38 - 3, 3NT, 4, 4NT	New Non-Tumble level 4 division added due to community feedback regarding safe progression from level 3 Non-Tumble and request to separate the 4.2 division into AG and Coed. Whilst the 4.2 division will remain as is, 4NT will be split into AG and Coed. The 4.2 division remains combined to avoid having too many sections that similar level teams can enter and diluting the competitive experience.
IASF Age Grid 2022	IASF Junior 10-16	IASF Junior 10-17	Updated to align with IASF.

	IASF Senior 14-18 IASF Senior AG 14-18 IASF Senior Coed 14-18 IASF Open 14+ IASF Open Coed 14+	IASF Senior 14-19 IASF Senior AG 14-19 IASF Senior Coed 14-19 IASF Open 14+ IASF Open Coed 14+	
	New notes added	*L6 Senior Cheer & L6 Senior Worlds Bid Divisions –The extra year of eligibility applies to this division, however any teams seeking a world’s bid must conform to the 2022-2023 USASF Age Grid (expected to be released in November) Must be age eligible at some point during 2023. These divisions have been matched to the 2022 ages released by IASF so they are eligible to compete at the 2023 Summit. The extra year of eligibility does not apply to these divisions. ACSA will follow the 2023 USASF & IASF Age Grids for the Australian 2022 season. These are generally released in November.	Updated to align with USASF and IASF Age Grids. Additional note added to allow for changes that may occur after release of USASF and IASF documents in November (expected release month).
IASF Age Grid 2022 and USASF Worlds Age Grid 2022	Team sizes which were 16-24	Team size 10-24	Adjusted to align with IASF Age Grid which has reduced the lower limit of members from 16 to 10.
ACSA Scholastic Age Grid 2022	*new rows*	Primary Novice - 6 & Below - Female / Male - (6 - 38) - Novice High School Novice - (years 7-12) - Female / Male - (6 - 38) - Novice	New divisions added to allow safe progression for school teams which typically have short training times each week.
University Divisions	University Divisions table	*Table removed*	Removed to avoid duplication. Please refer to the ACSA Cheer University General Scoring
2022 ACSA Dance Age Grid			
Whole Document	All years (eg 2021, 2022)	All years have been updated to reflect the new year (eg 2021 became 2022).	Update required due to 2022 release.
Explanation of Changes	“Due to COVID-19, athletes can be one year younger or one year older than this Age Grid”	<p>Explanations Of Changes</p> <ul style="list-style-type: none"> The ACSA Judging technical committee along with our EP Members have made the following changes to the age and division grid, which are aimed to help you keep athletes involved and engaged with your club. 	<p>Additional section added to provide clarity to the relaxation of the Age Grid due to COVID-19 for 2022.</p> <p>The removal of the ‘one year younger’ allowance has occurred to slowly transition the community back to the</p>

		<ul style="list-style-type: none"> ○ The upper age of the ACSA divisions has been increased by 1 year ● The exception to this will be for: <ul style="list-style-type: none"> ○ University & Scholastic divisions ○ USASF/IASF Dance divisions ● To further help form teams for this season, EPs will have the discretion to accept additional requests regarding age divisions on a case by case basis. 	normal Age Grid by 2023 but also acknowledging that some athletes who were part of a team this year who did not get to compete and who would ordinarily age out next year will be able to remain with their team for 2022.
ACSA Club Age Grid 2022	Senior Worlds Teams The extra year of eligibility applies to this division, however any teams seeking a world's bid must conform to the 2021-2022 USASF Age Grid.	Senior Worlds Teams *must be born between 1st June 2002-31st December 2009 as per 2022 Dance Worlds divisions ACSA will follow the 2023 USASF & IASF Age Grids for the Australian 2022 season. These are generally released in November.	Updated to align with USASF and IASF Age Grids. Additional note added to allow for changes that may occur after release of USASF and IASF documents in November (expected release month).
	Senior Worlds Teams # Petite - 5-9 # Small - 5-14 # Large - 15+	Senior Worlds Teams # Petite - N/A # Small - 4-14 # Large - 15+	Updated to reflect the USASF Age Grid and Division offering for Worlds. Only Small and large divisions are offered and the lower limit of the Small division was decreased to 4 members.
	University Divisions table	*Table removed*	Removed to avoid duplication. Please refer to the ACSA Dance University General Scoring
	Tiny - (4-6) - (5-9) - (5-14) - (15+) - JZ, HH, PM, LR/CT Mini - (5-9) - (5-9) - (5-14) - (15+) - JZ, HH, PM, LR/CT Youth - (7-12) - (5-9) - (5-14) - (15+) - JZ, HH, PM, LR/CT	Tiny - (4-6) - (5-9) - (5-14) - (15+) - JZ, HH, PM, LR/CT, HK Mini - (5-9) - (5-9) - (5-14) - (15+) - JZ, HH, PM, LR/CT, HK Youth - (7-12) - (5-9) - (5-14) - (15+) - JZ, HH, PM, LR/CT, HK	High Kick division was added for Tiny, Mini and Youth ages to allow progression for athletes through the ages as they make their way into Junior and beyond High Kick divisions.
2022 CheerAbility & DanceAbility General Scoring / Rules			
9.3 Penalties For Cheer Rule Infractions & Deductions	Building and tumble falls will receive a warning providing the error does not cause the skill to become unsafe. Major building falls or Max that includes a major building fall will be deducted	Building bobbles and building / tumble falls will receive a warning providing the error does not cause the skill to become unsafe. Major building falls will be deducted	Updated to be inclusive of the new deduction system