

JULY 2024

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
	1	2	3	4 Independence Day	5	6
7	8	9	10	11	12	13 Airbrush Basics 3-7pm
14 Bazaar Botanica	15	16	17	18	19	20 Lifecasting 1 2-7pm
21 Lifecasting 2 2-7pm	22	23	24	25	26	27 Sculpting and Molding 1 3-7pm
28 3D Wounds and Trauma 3-7pm	29	30	31			

AEO Studios Workshop Calendar July-September 2024

AUGUST 2024

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
				1	2	3 Sculpting and Molding 2 3-7pm
4 Sculpting and Molding 3 3-7pm	5	6	7	8	9	10
11 Running Foam Latex 11am-1pm -- Prosthetic App 2-6pm	12	13	14	15	16	17 House of Maus
18 Character Makeup 3-7pm	19	20	21	22	23	24 Lifecasting for Props 1 2-7pm
25 Lifecasting for Props 2 2-7pm	26	27	28	29	30	31 Tooth Denture 3-7pm

SEPTEMBER 2024

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
1	2 Labor Day	3	4	5	6	7 Silicone Molds 1 3-7pm
8 Silicone Molds 1 3-7pm	9	10	11	12	13	14
15 Zombie Intensive 2-7pm	16	17	18	19	20	21 3D Wounds and Trauma 3-7pm
22	23	24	25	26	27	28
29	30					

Workshop Scheduling Policies (effective 1 March 2018)

We ask that you reserve your workshop spot by contacting AEOstudios and pay a 50% non-refundable deposit. Don't have it? We will work with you, as full payment is required before the session/s starts.

In order to maintain a conducive learning environment, all of our classes have a minimum/maximum class size. If the reservations for the class is below the minimum (3 per workshop), we reserve the right to reschedule for a later date with our apologies, or allow the participant to enroll with an equivalent workshop, and monies paid credited towards that workshop. If you have friends or family members interested in the same subject, learning together could be a fun thing.

If a participant needs to reschedule a class (we understand, life happens), please contact AEOstudios ASAP. While we do not offer refunds, we will work with you to enroll you into an equivalent workshop or ensure a spot in the next time we offer the specific workshop.

Private tutorials are available by arrangement only, as our schedules permit; minimum charge is \$250/4 hours.

We invite you to contact us at any time if you have any questions.

*If additional time is needed beyond scheduled workshop time, it is AEO's discretion to charge a tutorial fee of \$25 an hour (regularly \$50 an hour) plus supplies, as needed, on a case-by-case basis.

What should I wear and bring?

Wear something comfortable, and something that you don't mind messing up.

Makeup and airbrush classes: If you have your own brushes, makeup, and tools, we recommend bringing them. However, it is not required, as we have items you can use for the class. And, yes, sanitation and cleaning techniques will be taught.

Bring something to drink and snack on, camera to take reference pics, note taking implements.

Masks are optional. Need to wear one? Great! Don't need to? Great too! Please respect the choices your fellow participants and AEOstaff make regarding this issue.

Airbrush Basics

Saturday, July 13, 3-7pm

Course Fee: \$175, Class Minimum/Maximum: 3

This is the *"I just got an airbrush and I can't get it to work and it is in pieces that won't go back together and it must be broken"* class!

Perfect for those interested in airbrush makeup, but have never picked one up, or can relate to the sentence above. In this fun workshop, we go over all the basics of airbrushing you will need to get you started, including different types of gravity/siphon-feed brushes & compressors, operation of the brush, dismantling, cleaning and reassembling, practice techniques to learn control, types of paint/makeup to use, and more.

If you already have an airbrush, bring it with you! If you don't, no worries; we will be happy to provide you with one for the class. Come learn why this is such an important tool in your arsenal.

3D Wounds, Trauma, Blood & Gore!

Saturday, July 28 OR Saturday, September 21, (pick a date), 3-7pm

Course Fee: \$175 (includes all materials), CLASS MINIMUM/MAX: 3

Its blood and gore galore as we teach you how to make realistic wounds and blood fx-perfect for Halloween, Stage, Film, or just having fun!

Students will receive instruction on different types of wound fabrications/makeups, and apply various effects "hands-on" to make their own creations.

Topics to be covered include:

Bruises and black eyes

Cuts - Scars - Gashes - Burns

Attaching and blending the edges of different pre-made wounds

Use of liquid latex, spirit gum, and prosthetic adhesive, as well as removers

Use of putty/wax/collodion/gelatin for 3-dimensional effects

Different types of blood

Blood FX gags for film and stage

This is a really fun session that is great for beginners or anyone who wants to learn more about wound and trauma make-up. Course fee includes all necessary supplies and kit to take with afterwards.

Character Makeup/3DWounds Combo: \$300

Lifecasting, Part 1

Saturday, July 20, 2-7pm

\$275 (both sections), Class Minimum/Maximum: 3

Part 1 of 2- Lifecasting (Head/Shoulders) Tutorial w/ model. This workshop takes students through the process of lifecasting a live model and duplicating a model's bust in stone, the first part in creating prosthetic appliances. This session is a demonstration of techniques and a Q-n-A opportunity in preparation of Part 2. Two part class.

Lifecasting, Part 2

Sunday, July 21, 2-7pm

Participants will practice Casting and Pouring Student Casts with each other, with help from the instructor and assistants, so that all will have a life cast of themselves. (Castings to be used in SCULPTING/MOLDING prosthetics workshops.)*

Lifecasting/Sculpting and Molding Combo: \$475

Sculpting and Molding for Prosthetic Appliances, Part 1

Saturday, July 27, 3-7pm

\$275 (all sections), Class Minimum/Maximum: 3

Discussion of process/materials/techniques. Begin prosthetic sculpt. Sculpting head to be taken with student to sculpt in preparation for Part 2. CLASS LIMIT: 3 STUDENTS

Sculpting and Molding for Prosthetic Appliances, Part 2

Saturday, August 3, 3-7pm

Review Sculpt w/ instructor – receive feedback for additional work for molding preparation.

Sculpting and Molding for Prosthetic Appliances, Part 3

Sunday, August 4, 3-7pm

Demolding sculpt, clean production mold, preparation for production.*

*If additional time is needed beyond scheduled workshop time, it is AEO's discretion to charge a tutorial fee of \$25 an hour (regularly \$50 an hour) plus supplies, as needed, on a case-by-case basis.

Sculpting and Molding for Prosthetic Appliances, Part 4 (If needed)

BY APPOINTMENT ONLY

Preparing mold for production in the medium used for manufacture.

Running Foam Latex

Sunday, August 11, 11-1pm

Course Fee: \$125, Class Minimum/Maximum: 3 Students

The mysteries and myths of Foam Latex Revealed!

Students will learn process of running foam in stone and silicone molds. Topics covered include mold preparation, running (whipping) foam, filling molds, baking, demolding, preparing for application. We will also discuss types/fabrication of ovens, materials, etc.

Prosthetic Application

Sunday, August 11, 2-7pm

Course Fee: \$150, Class Minimum/Maximum: 3 Students

Student applied makeups on models/each other, utilizing application techniques demonstrated. (LIMIT 3 Students)

Grab your brushes and join us in learning how to create fun characters and make-ups for stage, halloween, special events...whatever. A great workshop for Performers and Actors as well as Make-Up Artists!!!

Prosthetic Application/Running Foam Latex Combo: \$225

Lifecasting Body Parts for Prop/Art Piece Production

August 24 and 25, 2-7pm (2 part workshop)

Course Fee: \$275, Class Minimum/Maximum: 3 Students

Students will learn the techniques of Lifecasting body parts to make molds for reproduction of castings. Great course for any theatre tech student or those going into Special FX!

Students will make their own castings to take away.*

*If additional time is needed beyond scheduled workshop time, it is AEO's discretion to charge a tutorial fee of \$25 an hour (regularly \$50 an hour) plus supplies, as needed, on a case-by-case basis.

Lifecasting/Sculpting and Molding/Lifecasting for Props Combo: \$750

Lifecasting/Sculpting and Molding/Lifecasting for Props/Silicone Mold Making Combo: \$950

Tooth Denture Casting and Modelling

Saturday, August 31, 3-7pm

Course Fee: \$175, Class Minimum/Maximum: 3 participants

Learn how to take dental impressions and work with dental acrylics to make false teeth, fangs, denture plates, for theatrical/character use. Students will create their own impressions, pour up a permanent positive casting of their teeth, and learn how to create various dental appliances on their own model.

Silicone Mold Making

Saturday, September 7 and Sunday, September 8, 2-7pm (2-part workshop)

Course Fee: \$250, Class Minimum/Maximum: 3 Students

The mysteries and myths of Silicone Molds Revealed!

Students will learn the process of fabricating single and multi-piece silicone molds from a rigid 3-dimensional object. Great for replicating prop pieces, cosplay armor, almost any rigid object that can be molded and reproduced in resin or a variety of materials.

This workshop will cover information starting with the object, different silicones to use, blocking out to make mold, making both "lay-up" and "poured" molds, demolding, and the various products which can be used to make replicate pieces.

Includes all materials. Students may bring their own object to make molds of, or we will supply one. Finished molds are for students to keep.*

*If additional time is needed beyond scheduled workshop time, it is AEO's discretion to charge a tutorial fee of \$25 an hour (regularly \$50 an hour) plus supplies, as needed, on a case-by-case basis.

3D Wounds and Prosthetic Application, aka "Zombie Intensive"

Sunday, September 10, 1-7pm

Course Fee: \$275, Class Minimum/Maximum: 3 Students

These two are very related to each other, as these are important skills if you are planning on doing horror makeup on yourself, or for others. Learn how these two disciplines are connected, and how to create creepily realistic makeups using both of these skill sets! Previous attendance in our Character Makeup workshop is helpful, but not necessary.